NO LIMITS

JUNIOR RODEO ASSOCIATION



RULE BOOK

2025 NLJRA Officers

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BY-LAWS -OF- NO LIMITS JUNIOR RODEO ASSOCIATION

ARTICLE ONE - 1.1. **Name**: The name of the organization shall be NO LIMITS JUNIOR RODEO ASSOCIATION, hereinafter referred to as "NLJRA"

ARTICLE TWO - **Objective 2.1**. The objective of NLJRA shall be to put forward, promote & provide for the development of honesty, fellowship, good sportsmanship & self-discipline through the advancement of rodeo performance in West Texas and the general area. **2.2**. All money received by NLJRA shall be applied toward administrative, and operational expenses, rodeo payouts, prizes, judges, livestock and year-end awards. **2.3**. NLJRA shall be self-sustaining and operated locally in such a manner as to be recognized as a non-profit organization under the rules and regulations of the Internal Revenue Code Section 501 (c) (3).

ARTICLE THREE - Membership 3.1. The NLJRA shall have one class of membership, which such membership shall be open to any individual being willing and capable to work and participate in the operations and functions of the NLJRA and also having paid the monetary requirements as set forth in the bylaws of the NLJRA hereinafter referred to as "members", whether one or more. 3.2. The NLJRA shall further consist of a Board of Directors, (collectively the "Board") of which shall all be members in good standing with the NLJRA. The Board of Directors shall consist of an Executive Board and Board Members. The Executive Board shall include the offices of the President, Vice-President, Treasurer, Secretary and Co- Secretary, hereinafter collectively referred to as "Executive Board" and individually as "Officer". Board Members shall consist of appointed members to the board not serving as an elected officer. 3.3. The Board of Directors for the NLJRA may, at any time and from time to time, adopt and/or amend the application procedures and qualifications for membership in the NLJRA. 3.4. At least once a year or by special session held in accordance with Article 4.2 herein, the Board of Directors may set and/or change the amount of any and all reasonable fees, and the annual dues payable to the NLJRA by members. Dues must be submitted before posted due dates.

ARTICLE FOUR - Meetings 4.1. Annual Meeting: The annual meeting of the NLJRA members shall be held at a reasonable time, set by the Board of Directors during the current year and announced to all NLJRA members as soon as reasonably practical. If the annual meeting does not take place at the time fixed by the Board, it shall be held as soon as reasonably practical & and the new date shared with the members within 24 hours after a new date is established. The current Officer(s) shall hold over until their successors have been nominated & duly elected according to the rules set forth in Article 4.4. 4.2. Special Meeting: Special meeting(s) of the NLJRA may be held at any time upon the call of the President or upon the call of the Board or by any member upon approval in writing, clearly stating the purpose of the requested meeting, and signed by not less than twenty (20) percent of the members eligible to vote. Notice of the time, place and purpose of any special meeting shall be given to all members in good standing in writing by U.S. Mail not less than seven (7) days prior to the date fixed for the holding of the meeting. The place for such meeting shall be fixed by the Board of Directors. 4.3. Quorum. One-fourth (1/4) of the members of the NLJRA eligible to vote shall constitute a quorum at any meeting. 4.4. Nominations of Event Directors/Officers: At any meeting in which the election of an event director(s) and or officer(s) occurs, any member in good standing with the NLJRA may bring forth a nomination of any eligible member of the NLJRA. Such nomination(s) shall require a "second" of said nomination, by any eligible voting member. Event directors shall serve a one (1) year term.

ARTICLE FIVE - **Duties of Officers**: **5.1**. **President**: The President shall preside over all meetings and have powers to appoint members to the Board of Directors. **5.2**. **Vice President**: In the absence of, or at the request of the President, the Vice-President shall perform the duties of the President. **5.3**. **Secretary**: **5.3.1**. Shall conduct all official correspondence(s) pertaining to the proper

licensing agencies and/or other appropriate organization or association having jurisdiction to which reports are required. 5.3.2. Shall notify the members of the Board of Directors of all meetings and shall notify the members as to special and annual meeting(s), as required by Article Four (4). 5.3.3. Shall keep a true and accurate record of all meetings. 5.3.4. Shall retain custody of all official minutes of meetings, correspondences or any other official correspondence which may be deemed necessary or convenient by the Board of Directors. 5.3.5. The Secretary shall not maintain the NLJRA Treasurer's books of account(s). 5.3.6. Shall receive all applications of membership to the NLJRA. vii. The Secretary shall be responsible for the collection of all fees and dues and shall remit the same to the Treasurer, making proper receipt thereof. 5.4. Management of Funds: The Treasurer shall have charge of all funds of the NLJRA and deposit the same in such bank(s) as may be approved by the Board of Directors. Such money shall only be withdrawn by check which shall be signed by no less than two of the following: Treasurer, President, or Vice-President. Money shall be withdrawn only for the payment of such expenses as set forth in article 2.2 as approved by the Board of Directors. The Treasurer shall keep a true and accurate account of all transactions and render a detailed report of transaction at any meeting of the Board of Directors when requested with a minimum of no less than thirty (30) days prior notice and provide an annual report to the NLJRA Members at its annual meeting. 5.5. Powers of the Board of Directors: The Board may authorize any Officer or agent of the NLJRA to enter into a contract or execute and deliver any instrument in the name of and on behalf of the NLJRA. This authority may be limited to a specific contract(s) or instrument(s). The Board shall have control of all assets of the NLJRA. 5.6. As long as the NLJRA is in existence, and except with prior approval from the Board of Directors, no member, event director, officer or committee member of the Association shall: 5.6.1. Commit any act in violation of the bylaws or enter into any agreement which may be binding or obligatory Association; 5.6.2. Commit any act with the intention of harming or prohibiting the NLJRA or any of its operations; 5.6.3. Commit any act that would make it impossible or unreasonably difficult to carry on the intended or ordinary business of the NLJRA or its stated objective as defined in Article 2.1; 5.6.4. Receive an improper personal benefit from the operation of the NLJRA; 5.6.5. With willful intent wrongfully transfer or dispose of NLJRA real property, or intangible property. 5.6.6. Use the name of the NLJRA (or any substantially similar name) or any trademark or trade name adopted by the NLJRA, except on behalf of the NLJRA in the ordinary course of the NLJRA's business; **5.6.7**. Disclose any of the NLJRA business practices, trade secrets or any other information not generally known to the business community, general public or to any person not authorized to receive it.

preparation and forwarding of all reports required by the NLJRA or by all applicable federal, state or local laws,

ARTICLE SIX - Suspension or Expulsion 6.1. Any member may be suspended or expelled by a two-thirds (2/3) majority vote of eligible voting members present at any special meeting called according to Article 4.2. A vote of suspension, or expulsion, may be taken 6.1.1 with no less than five (5) business days' notice of said special meeting, 6.1.2, and the reason(s) for the proposed suspension or expulsions has been submitted to the Board in writing clearly stating a factual basis for proposed suspension or expulsion. 6.1.3. The Board shall determine and set the time and place of the special meeting at which a vote on the suspension or expulsion is to be taken. At such a special meeting a full hearing shall be held giving both sides equal opportunities to state their case(s). 6.2. Any member/guardian may be suspended or expelled from the NLJRA for any cause deemed sufficient by the Board. Misconduct of any member or guardian of a contestant will be given one verbal warning from an Event Director or Board member. For the second offence, the member or said guardian will face suspension or expulsion depending on the severity of the case as determined in the sole discretion of the Board of Directors. 6.3. Charges against any member(s) may be referred by any member in good standing. Any charge(s) shall be in writing clearly stating the facts relied upon to establish such charge(s) and accompanied by all affidavits or exhibits which are to be used in support of the stated charge(s). Such charge(s) shall be filed with the Secretary, who will as soon as reasonably practical but not less than one (1) hour notify the President. The President shall call a meeting of the Board and read the written charge(s) and

provide access to all accompanying affidavits and exhibits to the Board. The Secretary will give the same notice of the meeting to each member of the Board, the accuser and to the accused, which notices shall be in writing and will include a true and accurate copy of the charge(s) and all supporting affidavits and exhibits. The Board shall determine the merits of the stated facts and determine whether a special meeting of all members is warranted based solely on the facts presented. The Board shall set the time and place for the hearing with no less than ten (10) days prior notice in writing to members. 6.4. Any member suspended or expelled by the Board of Directors may appeal their full membership of the NLJRA to the Board of Directors. Such appeal shall be made in writing to the Secretary, who shall notify the President according to Article 6.3 herein. The President shall then call a special meeting of the eligible NLJRA members for the purpose of acting on the appeal. The Secretary shall give notice in writing to all members of the NLJRA in good standing stating the date, time, place and reason for such special meeting with no less than ten (10) days prior notice in writing. At the meeting, NLJRA members gathered for the purpose of the appeal, the Secretary shall read the original charges, the supporting affidavits, and will read or display the accompanying exhibits, and will read the minutes of the special meeting of the Board of Directors at which the charges were heard, and the actions taken. A full hearing will be given to the accuser and the accused. A vote will be taken of the members in good standing present and a two-thirds (2/3) majority vote shall be required to rescind the initial ruling of the Board of Directors. Any ruling and or vote taken in accordance with this paragraph SIX, reaching a 2/3 majority vote shall be binding and final and shall exhaust all further appeals.

ARTICLE SEVEN - Indemnification 7.1. For the purpose of this article SEVEN, any person, volunteer, agent, contractor, representative or member shall include one who is or was serving at the request or direction of the NLJRA. The NLJRA shall indemnify, defend and hold harmless an director, officer, committee member, representative, volunteer, employee or agent (herein collectively referred to as the "Agent") of the NLJRA against any and all claims and losses incurred in connection with or in any manner whatsoever including, but not limited to reasonable attorneys' fees and court costs, who was, is, or may be named a defendant or respondent in any legal proceeding(s) which result from the Agent's actions or omissions within the scope of their official capacity performed on behalf of the NLJRA. Notwithstanding the foregoing, the NLJRA shall indemnify a party if and only if the Agent's conduct was determined by the NLJRA's Board of Directors to be in accordance with the NLJRA's best interest(s). No such indemnification shall be applicable in and to extent of any Agent's action(s), gross negligence, willful misconduct or illegal action(s) as determined according to a court of competent jurisdiction. 7.2. In the event of criminal proceeding(s), the NLJRA shall indemnify, defend, and hold harmless any Agent only in the event the Agent is found by a court of competent jurisdiction to have had no reasonable cause to believe the Agent's conduct was grossly negligent, willfully engaged in misconduct, or committed illegal action(s) No such indemnification will be applicable to the extent of an Agent's gross negligence, willful misconduct, or illegal actions. Further, the NLJRA shall not indemnify a person who is found liable based on improperly receiving a personal benefit. A person is conclusively considered to have been found liable in relation to any claim, issue, or matter if the Agent has been adjudicated liable by a court of competent jurisdiction.

ARTICLE EIGHT - **Amendments 8.1**. The bylaws herein may, at any time or from time to time, be amended by the Board or by vote consisting of two-thirds (2/3)'s majority of the membership. The notice of any meeting at which the bylaws are to be amended and are adopted shall include the text of the proposed amended bylaw provision(s) as well as the text of any existing provision(s) proposed to be amended.

ARTICLE NINE - **Use of Funds 9.1**. No part of any net earnings of the NLJRA shall inure to the benefit of or be distributable to its members, trustees, officers, or any private persons, except that the NLJRA may be authorized and empowered to pay reasonable compensation for services rendered and to make payments and

distributions in furtherance of the purposes and objective set forth in Article TWO hereof. No substantial part of the activities of the NLJRA shall be the carrying on of propaganda, or otherwise attempting to influence legislation, and NO LIMITS JUNIOR RODEO ASSOCIATION shall not carry on any other activities not permitted to be carried on.

ARTICLE TEN - Miscellaneous 10.1. These bylaws shall be constructed in accordance with the laws of the State of Texas. All references in the bylaws to statutes, regulations, or other sources of legal authority having jurisdiction shall refer to the authorities cited, or their successors as they may be amended from time to time.

10.2. The bylaws shall be binding upon and inure to the benefit of the directors, officers, committee members, employees, and agents of the NLJRA and their respective heirs, executors, administrators, legal representatives, successors and assigns except as otherwise provided in the bylaws. 10.3. If the NLJRA rulebook has a set of circumstance(s) that are not specifically covered, the National High School Rodeo Association (NHSRA) rulebook shall govern such circumstances.

ARTICLE ELEVEN - **Dissolution 11.1**. Upon dissolution of the NO LIMITS JUNIOR RODEO ASSOCIATION, the Board of Directors shall, after paying or making provision for the payment of all the liabilities of the NLJRA, dispose of all assets of the NLJRA, in such manner, or to such organization(s) organized and operated exclusively for charitable, educational, religious or scientific purposes and shall at the time qualify as a tax exempt organization or organizations under Section 501 (C) (3) or Section 50e1 (c) (4) of the Internal Revenue Code of 1954 (or the corresponding provisions of any future U.S. Internal Revenue Law), as the relevant Governing Body shall determine.

ARTICLE TWELVE - Event Director/Contestant Conflict. 12.1. Any circumstance where an incident requires the involvement of an Event Director, Arena Director, Board member or Officer and the person having a contestant competing in the event & age group in which the issue arises, that person shall be omitted from the discussion(s) and/or decision(s). The call will be assigned to an Event Director, Arena Director, Board Member or Officer that does not have a conflict of interest.

GENERAL RULES NO LIMITS JUNIOR RODEO ASSOCIATION

FOUNDATIONS OF THE NLJRA

The NLJRA is founded upon Christian principles, and it is expected that each individual member will exhibit characteristics in keeping with this foundation. It is also suggested that each approved rodeo begin each performance with a prayer and National Anthem to further exhibit the principles of the NLJRA.

BUSINESS YEAR

The official year for all business, shall be from January 1st through December 31st.

NONPROFIT ORGANIZATION

The NLJRA shall be a nonprofit organization in that no individual member shall receive any returns from it. Should the Association be dissolved at any time, all funds of the Association, after payment of debts, shall be given to some recognized charity as directed by the Board of Directors and no member would share in such funds. NLJRA is exempt from Federal income tax under Section 501- (c) (3) of the Internal Revenue Code of 1954 (or the corresponding provision of any future U.S. Internal Revenue Law).

OFFICERS/ BOARD OF DIRECTORS

- 1. The officers of the NLJRA shall be as follows: President, Vice-President, Treasury, Secretary and Co-Secretary. The President and Vice-President shall volunteer. Family members/spouses are not to serve as officers at the same time.
- 2. The President and Treasure shall have the usual duties of these officers with the exception of duties usually held by the President that are delegated to the Secretary.
- 3. The Secretary, Rodeo Secretary, Treasurer shall:
 - Conduct all official correspondence; keep all records, books, documents and papers relating to NLJRA.
 - B. He/she shall also keep account of all money received by him/her and shall deposit in the designated depository in the NLJRA account. He/she shall not pay out nor disperse any of the funds of the Association except by check or electronic check (debit card).
 - C. His/her records shall be open to all members at all times and be audited by an official at any time as directed by the Board of Directors.
 - D. A detailed financial report of the condition of the Association shall be presented to the Board at least two times each year.
 - E. He/she shall also administer the point award system and any and all other awards that might be given through the Association.
 - F. The NLJRA Secretary or Treasurer will be responsible for acting as rodeo secretary or hiring suitable stand-ins.
- 4. There shall be a President, Vice-President, Treasurer, Secretary, Co-Secretary and the following Directors: Arena Director, Breakaway & Tie Down Directors, Steer Director, Barrel Race Director, Pole Bending Director, Goat Director.
- 5. The legislative or rule-making powers of the NLJRA shall be held by The Board of Directors and Officers (minimum of 5 total). It shall have general supervision over the business and affairs of the

Association; with the power to make, adopt or amend the bylaws as hereinafter specified. It may make all rules which it considers necessary to carry out the purpose of this organization and any contracts incidental thereto.

- 6. Officers will have 4-year terms and can be voted back in consecutively President and Secretary will be elected/voted on during even years and Vice President, Treasurer and Co-Secretary will be elected/voted on during odd years. Directors are re-elected yearly and can serve consecutively.
- 7. Officers and Directors shall serve without salary.
- 8. Officers and Directors may be removed at any time with just cause by a majority vote of the NLJRA Board.
- 9. Resignations of Officers and Directors must be presented to the committee and accepted by a majority vote before they become final.

DRESS CODE

- 1. All contestants must wear complete western attire: boots, jeans, long sleeve button down shirt with a collar, and cowboy hat or helmet.
- 2. Any contestant not in proper dress code will receive a no time. Jackets, vests, and sweaters are allowed within reason and must be worn in a manner that is still safe for the contestant and must not obstruct or foul up any part of the run.
 - A. Shirt must be tucked in, within reason. Sleeves must be buttoned at the wrist and hats on the contestant's head while entering the arena.
- 3. Directors and Judges inside the arena should be in dress code as well.

MISCONDUCT

- 1. Fines for misconduct will be assessed by the Board of Directors. 1st offense: Verbal warning by director or committee member. 2nd offense: Written warning, signed by both parties and a possible fine between \$200-\$1500. 3rd offense: Disqualification from the rodeo and offender will be asked to leave premises and membership will be revoked.
- 2. Fines are to be paid prior to entering the next rodeo. Contestants will be turned out if fines are not paid by cut off time.
- 3. The following offenses are to be considered misconduct:
 - a. If a parent tries to influence or interfere with a Judge, Official or Secretary in any manner, the contestant will automatically be disqualified.
 - b. Drinking of alcoholic beverages, drugs, marijuana, or any other type of intoxicant in the immediate arena area.
 - c. Rowdiness or quarreling in the actual domain of the arena.
 - d. Mistreatment of any and all stock.
 - e. Refusing to contest on an animal drawn for him/her.
 - f. Cheating or attempting to cheat. Example tampering with barrier, etc.
 - g. Should any contestant fail to meet any financial obligations of a member rodeo, the facts shall be reported to the Secretary-Manager of the Association, and the contestant shall be barred from participation in any member rodeo until obligations are met.
 - h. Failure of members to pay hotel bills or any other bills that might be incurred in the town where and on the dates of an approved NLJRA rodeo is being conducted.
 - i. Return Check/NSF fee will be \$35 per return.
 - j. All fines, fees and disqualifications are determined per Event Director, Arena Director and

Judge and may be brought to the NLJRA Board for final decision.

MEMBERSHIP, ENTRIES, AND DUES

- 1. Membership in the NLJRA is open to any boy or girl in the United States, Canada or Mexico who is nineteen years of age or under and has never been married or annulled. Each prospective member must furnish the following:
 - NLJRA application/minor's release
 - A copy of the applicant's birth certificate (members and non-members shall compete as gender of original birth certificate.)
 - Pay membership fee
 - Pay an Office charge of \$15 Per Contestant/Per Day
 - W-9 form
 - Worker fee- \$10 per day
- 2. A membership application will be provided by NLJRA to any prospective member who desires one.
- 3. The membership for boys and girls shall be \$100.00 for 1st child, \$75.00 for 2nd child, \$50.00 for the 3rd child's membership and free for each additional child.
- 4. A \$15 Office Charge is due at time of entry for each Contestant, Per Day.
- 5. The application, birth certificate, and membership fee must be turned in before membership is established. A family is not to participate until all requirements are fulfilled.
- 6. Late Fees are to be paid by 8:45 am the day of the rodeo. Contestants will be turned out if and fees are not paid by cut off time.
- 7. Last year members must be in good standing to re-apply for membership. Members with previous conduct problems and members owing money for previous rodeos will not be allowed to apply for membership at the discretion of the Committee and Board of Directors.
- 8. Entry fees <u>will not</u> be "REFUNDED" unless a doctor and/or vet release is sent to the Secretary on Wednesday prior to the rodeo. Emergency doctor and/or vet releases that come up after Wednesday of the rodeo week must be sent to the Secretary following the prior rodeo(s), in order for the rodeo to count, fees <u>will not</u> be refunded. Only 2 Doctor and/or Vet releases are allotted per season. Non-Members will not get their fees back.
- 1. All positions will be drawn. All stock will be chute-run, excluding goats.
- 2. Checks must be deposited within 90-Days of the issue date printed on the check.
- 3. Non-members are to comply with the same rules and deadlines that the association sets for NLJRA members. Non-members are not eligible for finals or weekend awards, ONLY day money.

PAY-OUT OF PRIZE MONEY

1. All entry fees in each event will be paid back in prize money as follows:

1 to 4 entries - 1 place 100%

5 to 10 entries - 2 places 60%/40%

11 to 15 entries - 3 places 50%/30%/20%

16 to 20 entries - 4 places 40%/30%/20%/10%

21 to 30 entries - 5 places 40%/25%/20%/10%/5% Over

31+ entries - 6 places 34%/25%/18%/10%/8%/5%

- ***Payout is calculated by stock charge being deducted first and 80% of what is left will be paid out to contestants.
- 2. If not enough contestants qualify for the number of places to be paid in any event, the places shall be recalculated according to percent.
- 3. Entry and Stock Fees can be found on the entry form.

4. Stock fees may fluctuate depending on stock charge.

NLJRA POINT AWARD SYSTEM

- 1. Year-end standings and championship points will be determined by counting all points accumulated during the scheduled rodeos plus points earned at the Finals.
- 2. The year-end all-around in all age groups will be given on the most points accumulated in all events. The method to figure the all-around for the finals and individual rodeos shall be the same for each age group in using the total number of points accumulated for all events that the member competes in.
- 3. The individual all-around at all rodeos shall be based on the total accumulated points per contestant in each age group.
- 4. To be eligible for the all-around, contestants must compete in 2 or more events.
- 5. All rodeos, except the Finals, will be one go-round with one or more contestants to make an event.
- 6. Standings will be kept on a point system for ALL age groups.
- 7. The ten-point system will be used to determine event and all-around winners for year-end and finals awards.
- 8. The point system will be based on a straight 10-point basis in all events, including the all-around in each age division; ten points will be awarded to first place and descending down to one point for tenth place, including the first round and the second round of the Finals Rodeo. The average will also be ten 10 points.
 - A. In each event, regardless of the number of entries, 10 points will be awarded.
 - B. In case of a tie for weekend high point, all around and year-end standings, ties will be decided first by accumulation of money won for the entire weekend/year including the finals for that event, and second a flip of the coin.
- 9. Both Breakaway runs will allow contestants to enter twice and receive points for both runs that count towards rodeo and year-end standings.

AGE GROUPS OF THE NLJRA

Super Course Leadline (open to skill 10 Through 12 Years of Age level) 13 Through 15 Years of Age 19 Years of Age and Younger 7 Through 9 Years of Age

7 Through 9 Years of Age

- 1. Ages are determined as of September 1st of the Current Rodeo Season
- 2. A contestant may move up one (1) age group to compete in all events offered in that age group; however, they cannot participate in any competition event of the younger age group if they choose to move up, and they must stay in that older age group all year, in all events. With the exception of the 19 and Under age group.
- 3. Contestants ages 16-19 are only allowed to enter the 19 and Under events once.
- 4. The 19 and Under age group can be entered by any contestant. Contestants can enter the 19 and Under events in addition to their designated age group. Example: A 10-12 Girl has the option to enter the 10-12 Girl's breakaway AND the 19 and Under Girl's breakaway.

NLJRA FINALS AWARDS

The following awards shall be made each year on the basis of the largest number of points in each event regardless of age or participation of finals and the combination of 2 or more events for the Year-End All- Around Champions:

- a. Champion Chute Dogger
- b. Champion Steer Wrester
- c. Champion Steer Breakaway
- d. Champion Steer Stop
- e. Champion Team Roper (10-12)
- f. Champion Header Team Roper (13-15, 19U)
- g. Champion Heeler Team Roper (13-15, 19U)

- h. Champion Breakaway Roper
- i. Champion Calf Touch
- j. Champion Double Mugger
- k. Champion Tie Down Roper
- I. Champion Barrel Racer
- m. Champion Pole Bender
- n. Champion Goat Tyer
- o. Champion Goat Flanking
- p. Champion Dummy Roper
- 1. Champions will be declared in each event in all age groups and saddles and/or buckles will be awarded, or other awards as designated by the Board.
- 2. Leadline will receive participation awards only.
- 3. Non-Members do not receive any awards.
- 4. No saddles will be awarded in any event unless at least 4 contestants qualify to compete at the finals.
- 5. Any event that does not have at least 4 competitors entered at the finals, that event will not have the same amount of added money provided to all other events that have 4 or more competitors.
- 6. If there are not 4 qualified contestants in order for a saddle to be awarded by the NLJRA, and a sponsor can be found to supply the saddle then a saddle can be awarded.
- 7. The decision to award Finals Average awards will be relative to the NLJRA's year-end financial position. This decision is in accordance with precedence established over the year by the NLJRA Board of Directors.

RULES PERTAINING TO NLJRA FINALS

- 1. In order to be eligible to compete in the finals, each member must compete in at least all but 2 scheduled rodeos. Example: If there are 8 scheduled season rodeos, contestants must enter at least 8 out of the 10 rodeos. The finals do not count as one of your qualified rodeos.
 - (a) Finals entry for each event must meet above requirements.
- 2. Finals will have a separate entry packet online, www.nolimitsjra.com.
- 3. Finals are open to members only.
- 4. Each family is responsible for selling \$500 worth in raffle tickets or provide a \$500 sponsorship. This amount is due back to the NLJRA on or before the 1st Rodeo of the Spring Season.
- 5. All contestants must be present at the NLJRA Awards Banquet to receive awards. Any exceptions must be turned into the Secretary, approved by the President, prior to the banquet.
 - a. Contestants must be in full dress code to receive awards at the awards banquet.
- 6. NLJRA finals will consist of a minimum of 2 go-rounds.
- 7. Points will be awarded in the first round, second round, and the average. All go-rounds and Average

- will be based on a 10-point system.
- 8. Finals Dress code for contestants will be the same as season rodeos to consist of complete western attire: boots, jeans, long sleeve button down shirts with a collar, and a cowboy hat or helmet. (see dress code pg. 9) NO EXCEPTIONS.
- 9. Non-Members are not allowed to enter or compete at finals.

GENERAL ROPING EVENT RULES

- 1. Animal Abuse: Any contestant who abuses the livestock will be disqualified and will receive a "No Time" and \$100 fine. There will be no abuse to any animal on the premises. There will also be a disqualification and \$100 fine for any correcting of horses in the arena, such as: excessive backing or jerking at any time during the run or in the arena.
- 2. Barrier: A 10 second penalty will be assessed for breaking the barrier. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If a contestant obviously beats the barrier, but the staples are pulled or the barrier rope is broken and string unbroken, the barrier judge may assess a ten-second fine. Otherwise, this will not be considered a broken barrier.
 - a. Barrier Length Barrier lengths may change at select rodeos.
 - b. Barrier Foul: If, in the opinion of the Judge and/or Roping Directors, a contestant is fouled by the Barrier (neck rope or strap) the contestant shall be entitled to Re-run on his original stock, provided the contestant declares Himself by pulling up immediately.
- 3. Time Limit & Timers: There will be a 60 second time limit in all roping events. There is also a 60 second time "Box Limit". Once 60 seconds have been called, contestants must find another mount or choose to forfeit their run. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestants will be given a rerun at a time designated on the same stock, by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.
- 4. Parent Assist: Parents are allowed in the box, they cannot hold horses back in any manner to assist with the run.
- 5. If Roper's name is called 3 times, their cattle will be turned out resulting in a "NO TIME".
- 6. If Roper ropes out of turn (drawn position) it will result in a "NO TIME".
- 7. Closed Gate: If there is a closed gate rule in effect, and a contestant's animal (calf or steer) escapes the arena for whatever reason, the judge will call time, and the contestant will get that animal brought back "lap and tap". The roper will combine this time with the time that was stopped when the animal left the arena. If the contestant broke the barrier prior to the animal escaping, the barrier penalty will remain added on the time. **If in the calf roping events, the calf enters the header's box, he will be considered out of the arena.
- 8. Ropers may not carry two loops.
- 9. Contestants may choose anyone to push his/her calf.
- 10. If the contestant ropes the animal before the barrier neck rope comes off, it will be considered a "No Time".
- 11. Contestants will start from behind a barrier. The calf/steer belongs to a roper after he/she calls for it regardless of what happens, except in cases of mechanical failure or if the animal gets out of the arena.
- 12. Roping an animal without turning loose of the loop will not be considered a catch.

- 13. Reruns will be at the judge's discretion.
- 14. Any misconduct from contestant or parent will result in a disqualification by Judge/Roping Directors and resulting in a \$100 fine.
- 15. Contestants are required to follow their steer/calf out and exit the back of the arena.
- 16. Interference may be made if a safety concern arises, per the discretion of the judge and arena director.
- 17. No rattling of chute. A timed event contestant may not have someone rattle the chute for him. This applies in both the performance and the slack. The contestant and/or person rattling the chute can be disqualified at the discretion of the roping director. The contestant will be disqualified if he attempts in any way to tamper with stock or chute.
- 18. No rerun will be given due to faulty or broken equipment furnished by contestants.
- 19. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

CALF BREAKAWAY:

- 1. Bell Collar catch only- in the 13-15 & 19U age groups.
- 2. For 7-9 & 10-12 age groups, the calf's head must pass through the loop. The loop must draw up on any part of the calf's body behind the head.
- 3. The horse cannot be in or on the rope when the string breaks from the saddle horn.
- 4. The time will stop when the string breaks from the saddle horn.
- 5. The end of the rope must be tied to the saddle horn using the string that is supplied by the NLJRA, NO EXCEPTIONS.
 - 7-9 & 10-12 : Cotton String
 - 13-15 & 19U: Nylon String
- 6. A flag must be tied to the end of rope to the saddle horn.
- 7. The contestant must stay mounted until the calf breaks the string.
- 8. Calf must break the string with no assistance from the roper. The string must break and not come off the top of the saddle horn.
- 9. BACK GATE IS OPEN, except for the 7-9 and the 10-12 age divisions.
- 10. If a loop is dropped and must be rebuilt or recoiled, it will be considered a thrown loop and result in a no time.
- 11. Both Breakaway runs will allow contestants to enter twice and receive points for both runs that count towards rodeo and year-end standings

CALF TOUCH:

- 1. Catch as catch can, rope must hold the calf until the roper has his hands on the calf.
- 2. Rope must be tied hard and fast with HORN KNOT to the saddle horn.
- 3. Contestants must rope the calf, dismount, and touch the calf with their left or right hand. The opposite hand must have a hold of the catch rope at the same time, if not, the contestant will receive no flag until such is done.
- 4. Calf does not have to be on his feet when touched.
- 5. A neck rope must be used, and placement up close to throatlatch. Any contestant not using a neck rope will receive a no time.
- 6. The gate will be CLOSED.
- 7. Contestants will have a sixty (60) second time limit.

8. Intentional dragging of the calf will result in a no time.

DOUBLE MUGGING:

- 1. It will be up to the roper to secure a mugger.
- 2. CATCH AS CATCH CAN with rope from the horse, roper must hold calf until mugger has his hands-on calf.
- 3. Rope must be tied hard and fast with a HORN KNOT to saddle horn.
- 4. A NECK ROPE IS REQUIRED. ANY CONTESTANT NOT USING A NECK ROPE WILL RECEIVE A NO TIME.
- 5. After roping the calf, the roper will dismount, and can wait for mugger to throw the calf by hand; mugger holds the foreleg and gives the foreleg to the roper. At this time, the mugger can assist in holding the calf down in a way that the calf is unable to get up. Roper must then cross and tie any three (3) of the calf's feet. Mugger cannot assist in the tie. If the calf gets up before time is called for, the procedure is repeated with the mugger throwing the calf and holding the foreleg and giving the foreleg to the roper.
- 6. To qualify as a legal tie, there shall be at least one complete wrap around at least three legs, and a half hitch or hooey (A hooey is a half hitch with a loop, the tail of the string may be partly, or all the way pulled through).
- 7. Tie must hold all three legs for 6 seconds until passed on by the judge and roper must not touch the calf after giving the finished signal until after the judge has completed his examination.
- 8. The field judge will pass on the tie, timing six (6) seconds from the time the roping horse takes his first steps forward after the roper has remounted and put slack in the rope. In the event a contestant's catch rope is off the calf after completion of the tie, the six (6) second time-period is to start when roper clears the calf.
- 9. Rope will not be removed from calf and rope must remain slack until field judge has passed on the tie.
- 10. Intentional dragging or touching rope after the flag is dropped will result in a no time.

MUGGER:

- 1. If the calf is down when mugger reaches it, the calf must be stood up on at least 3 feet and must be re-thrown. If the mugger fails to stand calf up and re-throw the calf, the contestant will receive a no time.
- 2. If a mugger's hand is on the calf when the calf falls, calf is considered thrown by hand.
- 3. Mugger must step away from calf when time is called.
- 4. Mugger may remove rope from calf (before roper has finished the tie) if necessary, for safety reasons. This will not disqualify the run, however after roper has signaled for time the rope may not be removed until judge has expired the six (6) second tie rule.
- 5. If contestant or mugger touches rope and/or tie string after time has been called, contestant will receive a NO TIME.

TIE DOWN:

1. CATCH AS CATCH CAN with rope from horse, but rope must hold calf until roper has his hands on

the calf.

- 2. Contestants cannot receive any assistance after crossing the start line.
- 3. Rope must be tied hard and fast, with HORN KNOT to saddle horn.
- 4. After roping calf, roper must dismount, go down rope and throw calf by hand and cross and tie any three (3) of the calf's feet.
- 5. To qualify as a legal tie, there shall be at least one complete wrap around at least three legs, and a half hitch or hooey (A hooey is a half hitch with a loop, the tail of the string may be partly, or all the way pulled through).
- 6. If calf is down when the contestant reaches it, calf must be stood up on at least 3 feet and must be rethrown. If contestant fails to stand calf up and re-throw the calf, contestant will receive a no time. The only exception being in the <u>10-12 boys</u>, who will be assessed a ten (10) second penalty if they do not get the calf up before tying it.
- 7. If a roper's hand is on the calf when the calf falls, the calf is considered thrown by hand.
- 8. Tie must hold until passed on by the judge and until after the judge has completed his examination. Roper cannot touch rope or tie string after giving the finished signal or declaring time. Contestants will receive a No Time.
- 9. The field judge will pass on the tie, timing six (6) seconds from the time the roping horse takes his first step forward after the roper has remounted and put slack in the rope. In the event a contestant's catch rope is off the calf after completion of the tie, the six (6) second time-period is to start when roper clears calf.
- 10. Rope will not be removed from calf, and rope must remain slack until judge has passed on the tie.
- 11. Intentional dragging or touching rope after the flag is dropped will result in a no time.

STEER BREAKAWAY:

- 1. Roper will come out of the header box and will start from behind a barrier.
- 2. There will be a 10-second penalty assessed for breaking the barrier.
- 3. There will be only 3 legal head catches: 1. Slick horns 2. Half head, includes one horn and nose 3. Around the neck (No penalties for half a head or around the neck)
- 4. The end of the rope must be tied with string to the saddle horn. String will be supplied by the NLJRA.
- 5. A rag/handkerchief must be added to the rope at the rope's point of attachment to the saddle horn.
- 6. Rope must be thrown by the contestant and the steer must break string with no assistance from the roper. The string must break from the horn and not come off the top of the horn.
- 7. If rope should dally around the horn, the contestant may ride forward, un-dally the rope and then stop their horse to allow the steer to break the rope away for saddle horn.
- 8. The contestant must be mounted when the steer breaks the string.
- 9. If the contestant drops rope or loop or rope breaks, there will be a no time.
- 10. If the roper breaks the string with his/her hand or if the string comes off of the horn and is not broke, there will be a no time.

STEER STOPPING:

- 1. Roper will come out of the header box and will start from behind a barrier.
- 2. There will be a 10-second penalty assessed for breaking the barrier.
- 3. There will be only 3 legal head catches: 1. Slick horns 2. Half head, includes one horn and nose 3. Around the neck (No penalties for half a head or around the neck)

- 4. Time will be called, with the dropping of the flag when:
 - a. Steer and horse are facing one another on a tight rope and
 - b. The horse's front feet are on the ground.
 - c. Steer must be standing on all four feet when time is stopped.
- 5. Only one loop allowed in this event.
- 6. Ropes cannot be tied on hard and fast to saddle horn. This is dally only event
- 7. If the contestant drops rope or loop or rope breaks, there will be a no time.

TEAM ROPING:

- 1. Ropers will come out of the header/heeler box and will start from behind a barrier.
- 2. There will be a 10-second penalty assessed for breaking the barrier.
- 3. There will be only 3 legal head catches: 1. Slick horns 2. Half head, includes one horn and nose 3. Around the neck (No penalties for half a head or around the neck)
- 4. If the Header ropes a front foot or feet, it will be considered a foul catch, and will result in an automatic no time.
- 5. Contestants may enter twice. IF a contestant chooses to enter twice on the same end, both sets of points will count for the Event Standings and All Around. Contestants may enter as: twice heading (must swap partners), twice heeling (must swap partners) or once heading and once heeling. Contestants may enter up and back or with a different partner.
- 6. 10-12 age group will be responsible for securing an adult partner that is not a contestant to rope with.
- 7. Girls are allowed to tie-on on the heel side only at the parent's discretion. Must use a quick release.
- 8. Each contestant will be allowed to carry one rope. Each team is allowed two loops.
- 9. Time will be taken when steer is roped, both horses are facing steer, and ropes are dallied and tight, both ropers mounted, and both horses' front feet on ground. (*For all age groups.*)
- 10. Steer must not be handled roughly, including jerking them down, at any time. Ropers may be disqualified, if in the opinion of the Judge and/or Roping Directors, they have done so intentionally.
- 11. If the contestant drops rope or loop or rope breaks, there will be a no time.
- 12. If the heeler ropes a front foot or feet, this is a foul catch. Neither contestant may remove the front foot or feet from the loop by hand. However, should the front foot or feet come out of their loop by the time the field judge drops his flag, time will be counted.
- 13. The heeler catching one hind foot will result in a five second penalty.
- 14. The direction of the steer's body must be changed before the heel loop can be thrown. However, if the steer stops, it must only be moving forward for the heel loop to be legal. Any heel loop thrown before the completion of the initial switch will be considered a crossfire and no time will be recorded.

CHUTE DOGGING:

- 1. Time will start when the steer breaks the plane of the time/thrown line.
- Contestants cannot touch animals' horns until the animal has broken the plane of the time/thrown
 line. If a contestant touches either horn before the time starts, a 10-second penalty will be assessed
 (at the discretion of the judges.)

- 3. The steer must cross the plane of the time/thrown line before being thrown.
- 4. A designated helper will assist in starting the steer, but they may not cross the time/thrown line. No other contestants in the arena.
- 5. Steer will be considered thrown down only when it is lying flat on its side or on its back with all four feet and head straight.
- 6. Contestants must have contact with the steer for the time to stop.
- 7. Contestants will have a sixty (60) second time limit.
- 8. Steer's horns must be tipped.
- 9. Steer must change directions before being thrown. Dogger cannot step in front of the steer.
- 10. Dogger must keep hands in front of or behind the shoulder until steer's nose crosses the score line.
- 11. Dogger must allow steer to maintain forward motion to score line.

STEER WRESTLING:

1. General Rules:

- 1. Dogging Box shall be part of the arena during dogging events.
- 2. Refer to Score Line Diagram in the back of this rulebook.
- 3. Lap and Tap No barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.
- 4. If barrier equipment hangs on animal and the contestant tries the animal, he accepts animal. If the contestant pulls up, he will receive the same animal back.
- 5. Steer belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
 - a. In any timed event, if an animal escapes from the arena, the field judge will drop flag and all watches will be stopped. Contestants will receive the original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run. If time is not recorded, the contestant will receive a 10-second penalty for any jump or any loop used.
 - b. In cases of mechanical failure.
 - c. If in the opinion of the line judge contestant is fouled by barrier, contestant shall get his steer back, providing contestant declares himself by pulling up.
- 6. Time to be taken between two flags.
- 7. This event shall not be conducted with an open catch pen gate at any rodeo.

2. Time Limit:

There will be a (1) minute time limit at all NLJRA rodeos. The judge will determine legitimate time allowed before contestant calls for animal.

3. Event Rules:

- 1. This event is open to boys only.
- 2. This event should not follow the girl's pole bending event or barrel racing in the same arena. If so, arena must be dragged before steer wrestling event.
- 3. Contestants must furnish their own hazer and horse.
- 4. Anyone jumping from the off side in the steer wrestling must notify the rodeo secretary when entering, and if possible, the barrier should be arranged on the off side for such contestants.
- 5. Hazer must be a parent or adult. They are subject to contestant rules if acting as a hazer, a violation of rule by hazer will disqualify the contestant they are helping.
- 6. Hazer must not render any assistance to contestant while contestant is working with steer.
- 7. Contestant is considered working with steer when steer leaves the box.
- 8. Steer must be caught from horse.
- 9. If contestant jumps at steer, he accepts him as sound.
- 10. If steer gets loose, dogger may take no more than one step to catch steer.
- 11. After catching steer, wrestler must bring it to a stop or change its direction and twist it down.

- 12. If steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
- 13. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
- 14. Wrestler must have hand on steer when flagged.
- 15. Contestant and hazer must use the same horse they leave chute with.
- 16. Hazer will be allowed to catch dogger's horse.
- 17. Dogger is entitled to only one jump in the one minute time limit. A jump will be considered to have taken place if the steer wrestler has dismounted his horse.
- 18. Contestant is required to turn steer's head so that he can get up.
- 19. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall
- 20. In case the field judge flags out a wrestler that still legally has one jump coming, the judge may give the same steer back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the contestant will receive a 10-second penalty for any jump used. Contestant to only get to use remaining jump.

4. Scoring and Penalties:

- 1. In order for time to be considered official, barrier flag must operate.
- 2. Timed event judge will not flag contestant out until time is recorded.
- 3. Judge is to flag time, then flag contestant out if run is not legal.
- 4. There will be a ten second penalty assessed for breaking the barrier.
- 5. Contestant will be disqualified for any abusive treatment of steer or his horse.
- 6. Any violation of any rule by hazer will disqualify the contestant they are helping.
- 7. Hazer must not render any assistance to contestant while contestant is working with steer. Failure to observe this rule will receive no time.
- 8. If hazer bats steer, or contestant's horse, contestant will receive no time.
- 9. A ten second penalty will be assessed in any case in which barrier judge rules that dogger's feet touch the ground before flag line is crossed.
- 10. If any part of the pusher breaks the plain of the chute gate before the steer releases the barrier, the contestant receives a no time.
- 11. No rattling of chute . A timed event contestant may not have someone rattle the chute for him . This applies in both the performance and the slack . The contestant and/or person rattling the chute shall be disqualified.
- 12. When the contestant calls for the steer, no further assistance can take place after that. No encouragement can take place by the assistant after the contestant calls for the steer. If the helper starts the horse or holds the horse in any way that affects the scoring process, contestant will receive a no time
- 13. Contestant will be disqualified if he attempts in any way to tamper with steers or chute.

5. Reruns:

- 1. In any timed event if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying plus barrier penalties, if any.
- 2. No rerun will be given due to faulty or broken equipment furnished by contestants.
- 3. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.
- 4. A steer must be rerun before it is used by another contestant. Fresh steers may be added to the herd after they have been bulldogged from horseback and thrown down. It is the responsibility of the steer wrestlers to throw the cattle, at a time mutually agreed upon with the stock contractor.
- 5. If fresh steers are missed in the steer wrestling, any steer missed in competition must be thrown down immediately following the performance or section of slack in which the steer was drawn. Such steer shall be thrown down by a person appointed by the Steer Wrestling Event Director. Each steer missed in competition is to be thrown no more than one time.
- 6. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was

- qualified on the field, contestants will be given a rerun at a time designated by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.
- 7. In steer wrestling, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the steer wrestler and hazer remain behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure, at judge's discretion.

7. Equipment:

- 1. Cattle neck ropes on steers must be tied with guick-break hondo.
- 2. No metal snaps or hardware shall be used on cattle neck ropes in the steer wrestling event.
- 3. Adjustable slide shall be used on all cattle neck ropes in steer wrestling event.
- 4. The steer wrestling chute must have at least 30 inches clearance inside the chute and at the gate when in an open position.
- 5. In steer wrestling the score may be no longer than the length of the steer wrestling box, minus six feet, unless other arrangements are approved by the arena director.
- 6. Length of box to be measured from center of back end of box to center of barrier.
- 7. A mechanical barrier must be used and there must be at least a 12-foot box.

8. Livestock Requirements:

- 1. Cattle used for steer roping, cutting or other events shall not be used for steer wrestling.
- 2. Animals used for this event should be inspected and objectionable ones eliminated.
- 3. Fresh steers added that have not been used must be bulldogged from horseback and thrown down. It is the responsibility of steer wrestlers to throw the cattle at a time mutually agreed upon with the stock contractor prior to performance.
- 4. Contestants will not be required to compete on a crippled steer or steer with broken horn.
- 5. During any performance if a steer escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that steer will be returned by the arena director and the labor crew during or at the end of that performance in the same manner originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be re-penned by itself. Decisions will be made by the arena director about when stock is repenned.
- 6. Boys Steer Wrestling Cattle
 - a. Weight Recommendations: A minimum weight of 450 lbs. & A maximum weight of 550 lbs.
 - b. Horns to be tipped to the size of a dime

9. Officials:

- 1. There shall be two or more timers, a field flag judge, and a barrier judge.
- 2. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of next contestant.
- 3. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants each performance
- 4. Barrier equipment must be inspected by the judge before each timed event . If equipment is faulty, it must be replaced.
- 5. Barrier judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.
- 6. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.
- 7. The fairness of catch and throw will be left to the judges, and their decision will be final.
- 8. Field flagger is required to watch contestant and steer until animal is turned loose.

DUMMY ROPING:

- 1. Parents are invited to watch, but not participate. Parents may help contestants build their loop ONLY.
- 2. The contest will consist of a preliminary round with 3 chances to rope the dummy.

- 3. No line in the preliminary round.
- 4. Progressive after 3rd loop and a line will be marked and a reach contest will be used if needed.
- 5. The same dummy is to be used at every rodeo.
- 6. If contestant steps over the line, contestant will receive no score for that loop.
- 7. Hat rule is waived.

GENERAL SPEED EVENT RULES:

- 1. Animal Abuse: Any contestant who abuses the livestock will be disqualified and will receive a no time and \$100 fine. There will be no abuse to any animal on the premises. There will also be a disqualification and \$100 fine for any correcting of horses in the arena, such as: excessive backing or jerking at any time during the run or in the arena.
- 2. Electric timer must be used at all NLJRA rodeos, and a flag judge used as backup directly behind the eye.
- 3. In the event of a malfunction caused by an electric eye or any type of condition in the race events, the flag will be used as the official time until the electric eye can again be used. If the flag time is not available, the contestant will receive another run.
- 4. Contestant positions must be drawn for each performance. Any contestant running out of the drawn order will receive a no time.
- 5. In all speed events the horse's nose must be flagged coming and going over the line.
- 6. Should, for any reason, the barrels or poles be put on incorrect markers, or the flag judge not be in the correct place, things must be corrected to the proper place and the section be re-run.
- 7. There will be a disqualification for not following the pattern. (See respective patterns.)
- 8. A contestant must not intentionally stop forward motion after crossing the timeline or a disqualification will result.
- 9. Ground must be raked by hand or tractor at least every 5 paid runs and before the event starts.
- 10. Places in all racing events will be in hundredths of a second measured by electronic time or flag & stopwatch.
- 11. Patterns must be centered with the arena center gate, if the arena allows.
- 12. Horses are not to be ridden by more than one contestant per age group.
- 13. No Velcro, seat restraints, safety harnesses of any kind will be allowed in any event.
- 14. Contestants will be disqualified if they have not entered the arena by the third call.
- 15. A gate will be added at the end of the alleyway. Panels will be added to lengthen the alleyway if it is deemed that the alley is too short for horse to come to a complete stop. Contestants must enter and exit the arena through one specified alleyway.
- 16. All judge's decisions are final. If there should be any discrepancies (i.e., rule infractions, judge's call, or any other incidents), the contestant/parent, must report to either the event director or arena director, not the judge. Any undo protests will be discussed between the director(s) and the judge after the rodeo is complete. Any contestant arguing or protesting a judge's decision can be subject to disqualification for the remainder of that rodeo.
- 17. Any misconduct from contestant or parent will result in a disqualification by Judge/Roping Directors and resulting in a \$100 fine.
- 18. Parent/Helper Assist:
 - **7-9 & UP** Parents are allowed to walk with their child to the plane of the arena, but not allowed to interfere with the forward motion of the rider. They are not allowed to whip/swat horses in the alley. **6-UNDER** Parents are allowed to walk with their kids into the arena within reason to help with horses if needed. Parents must not cross the eye at any time or a no time will be given.

RERUNS:

- 1. No rerun will be given due to faulty or broken equipment furnished by contestants.
- 2. The battery digital clock will be the first time and digital hand-held watches will be the second backup time. When both the digital clocks malfunction and no time was recorded from digital watches, contestants will be given a rerun at a time designated by Judges and Arena Director, plus any penalties.
- 3. Contestants will carry any penalties with them if they are granted a rerun. If the barrel racing is moved, postponed or rerun for safety reasons due to ground conditions, reruns will be penalty free.

BARREL RACE RULES:

- 1. Contestants may start on either the right or left barrel. When starting on the right barrel, there will be one right and two left turns around the barrels, and when starting from the left, there will be one left and two right turns around the barrels. (See pattern) Cloverleaf barrel patterns only.
- 2. The barrels must be at least 15 feet from the fence. And the starting and finishing line must be no less than 45 feet from the end of the arena.
- 3. The suggested distance is 90 feet between barrels one and two and 105 feet between barrels two and three. The third barrel is no less than 36 feet from the end of the arena. However, the distance should be set according to arena size.
 - a. Select rodeos will have a smaller or larger pattern.
- 4. Starting line and all barrels must be marked permanently for the entire rodeo. Barrels can be marked by stakes or lasers.
- 5. Barrels must not have tires or other obstructions on them and be fifty-five (55) gallon metal drums with both ends closed.
- 6. There will be a five (5) second penalty for each barrel knocked down, even if it bounces back upright.
- 7. Barrels are to be placed on the INSIDE of the barrel stakes or centered on lasers if lasers are being used.
- 8. At no time should horses be allowed to work on the markers that are set for that particular rodeo. All committees are asked to keep the ground conditions as nearly the same for each performance and slack as possible.

POLE BENDING RULES:

- 1. The pole bending pattern is to be run around six poles. Each pole is to be twenty-one (21) feet apart and the first pole is to be twenty-one (21) feet from the starting line. A rope stake must be placed in the middle of the starting line of the flag judge or timer to measure from starting line to first pole.
- 2. All poles must be marked permanently for the entire rodeo with stakes or lasers. (See barrel race rule 4.)
- 3. A horse may start either to the right or left of the first pole and run the remainder of the pattern accordingly. (See pattern.)
- 4. Poles should be 5-6 feet tall; bases should be rubber 14 inches in diameter and 2 inches thick.
- 5. There shall be a five (5) second penalty for each pole knocked down, even if the pole bounces back upright.
- 6. In case of a knocked down pole or poles, the pole stakes or lasers will determine the pole pattern.

GOAT TYING RULES:

- 1. It is suggested that the roping score line be used as the starting line where arena conditions permit. If it is not used, the starting line should be at least 15 yards from the chutes. The distance from the starting line to the goat should be about 100 feet. However, arena conditions will govern length.
- 2. Time will start when the contestant crosses the starting line and will stop when he/she signals the completion of the tie.
- 3. Goat will be turned loose by holder when the contestant crosses the line for start time.
- 4. Should the horse cross the plane of the rope or goat or come in contact with the rope or goat, between flags, a ten second penalty will be assessed. If the goat should break away because of the fault of the horse, the contestant will receive a no time.
- 5. The goat is to be tied to a stake with a rope 10 feet in length and made of cotton. Stake should be pounded completely into ground so that no part is visible.
- 6. Contestants must ride mounted on a horse from the starting line to goat, dismount from horse, throw goat by hand, cross and tie any three legs together with tie string.
- 7. Boy's age groups must tie the goat with a pigging string. Boys must string a front leg, cross three legs, apply a minimum of 1 wrap around all three legs, and apply a half-hitch hooey or knot.
- 8. Girl's age groups must tie the goat with a tie string. Girls must cross three legs, apply a minimum of 1 wrap around all three legs, and apply a hooey or knot.
- 9. The tie will be called by the field judge and if it is not secure for six (6) seconds the contestant receives no time. If the contestant returns to tie after signaling completion and before six (6) seconds is up, she will receive no time. After signaling completion, contestants will step back at least three (3) feet from the goat and await the six (6) second time limit. After the six (6) second time limit has passed the JUDGE will remove the string from the goat.
- 10. If the goat is down when the contestant reaches it, the goat must be cleared of the ground before tie is made.
- 11. If the contestant's hand is on goat when goat falls, goat is considered thrown by hand.
- 12. For each age group, goat will be tied no more than 5 times before being changed; no-shows or turn outs will not be tied.
- 13. If a re-run is given, it must be taken in the same position drawn.
- 14. The judge's decision will be final.
- 15. Only one goat at a time will be staked in the arena during the goat tying event.
- 16. Fresh goats should be tied at least three (3) times before the start of the rodeo and be present Friday night before the rodeo.
- 17. Goat pattern must be drug before the event starts and as needed.

GOAT FLANKING:

- 1. Time will start when the contestant crosses the starting line (electric eye) and will stop when field judge drops the flag after contestant flanks goat and goat is laid flat on his side.
- 2. Goat will be turned loose by holder when contestant touches the goat.
- 3. Should the horse cross the plane of the rope or goat or come in contact with the rope or goat, between flags, a ten second penalty will be assessed. If the goat should break away because of the fault of the horse, the contestant will receive a no time for that run.
- 4. The goat is to be tied to a stake with a rope 10 feet in length and made of cotton. Stake should be pounded completely into ground so that no part is visible. Contestants must ride mounted on a horse from starting line to goat, dismount from horse, and throw goat by hand.
- 5. A "flank" is considered:
 - a. Thrown by hand and goat laying on his side.

- b. If starting flank and child falls and goat lands on his side, in child's lap.
- c. If a goat falls and contestant's hand is on goat, goat is considered thrown by hand.
- 9. Age Group is 6 and Under Girls and Boys.
- 10. Judge's decision will be final.
- 11. Only one goat at a time will be staked in arena during the goat flanking event.
- 12. If contestant runs/ties out of turn (drawn position) it will result in a no time.

LEADLINE SUPER COURSE:

- 1. This event is for those children just starting to ride with ASSISTANCE. The person leading must lead or ride and lead along from another horse. Horses are not to be tied together and lead rope must be held in leader's hand.
- 2. Leader must be an adult.
- 3. If you enter the lead line, you cannot enter the 6 & Under events.
- 4. You must pay membership dues.
- 5. No money will be jackpotted. Entry Fees will be given back to the contestants in the form of participation prizes at each rodeo and a year-end participation award at the finals.
- 6. Entry fee of \$30.00 does apply per contestant.
- 7. Super Course will consist of a fluid pattern starting with a small barrel pattern, three (3) poles and ending with dismounted goat touch.
- 8. The next contestant will start when the previous contestant begins poles.

** If the NLJRA rulebook has a set of circumstances that are not specifically covered, The National High School Rodeo Association (NHSRA) rulebook shall govern such circumstances. (Article Ten: Misc. 10.3)

NLJRA Emergency Plan:

It is hereby written that in the case of an emergency at any event put on by the No Limits Junior Rodeo Association, we as a committee will have a basic EMT onsite to assess the contestant and make a necessary plan of action as needed per incident.

CLOVERLEAF BARREL RACE



