

**NO LIMITS JUNIOR RODEO
ASSOCIATION
RULE BOOK**



REV 7/15/23

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BY-LAWS -OF- NO LIMITS JUNIOR RODEO ASSOCIATION

ARTICLE ONE – Name 1.1 The name of the organization is NO LIMITS JUNIOR RODEO ASSOCIATION

ARTICLE TWO – Object 2.1. The object of this organization shall be the advancement of rodeo performance in West Texas and the general area. 2.2. All money received in organization applies toward payout, prizes, judges, stock and year-end awards. 2.3. To be self-sustaining and operated locally in such a manner as to be recognized as a non-profit organization under the rules and regulations of the Internal Revenue Code Section 501 (c) (3). It should be our further objective and purpose to forward the development of those characteristics of honesty, good fellowship and self-discipline.

ARTICLE THREE - Membership 3.1. The Association shall have one class of members, which membership will be open to anyone who is willing to work and participate in the operations and functions of the Association. 3.2. The Board of directors may adopt and amend application procedures and qualifications of membership in the Association. 3.3. The Board of directors may set and change the amount of an initiation fee, and the annual dues payable to the Association by members. Dues must be submitted before competing in a scheduled rodeo.

ARTICLE FOUR - Meetings 4.1. Annual Meeting: The annual meeting of the Association shall be held at a reasonable time during the current year. If the annual meeting shall not take place at the time fixed, it shall be held within a reasonable time thereafter, and the officers shall hold over until their successors shall have been elected. 4.2. Special Meeting: Special meetings of the Association may be held at any time upon the call of the President or upon the call of the Board of Directors or upon demand in writing, stating the object of the proposed meeting, and signed by not less than 20% of the members entitled to vote. Notice of time, place and object of any special meeting shall be given to all officers and members in good standing in writing by the U.S. Mail not less than seven days prior to the date fixed for the holding of the meeting. The place of such special meeting shall be fixed by the Board of Directors. 4.3. Quorum. One-fourth of the members of the Association entitled to vote shall constitute a quorum at any meeting. 4.4. Nominations of Directors. At any meeting at which the election of a director occurs, a voting member in good standing or a director may nominate a person with the second of any other voting member in good standing or director. Directors shall serve a one (1) year term.

ARTICLE FIVE - Duties of Officers 5.1. President. The President shall preside at all meetings of the Association and of the Board of Directors. 5.2. Vice President. The Vice-President shall perform the duties of the President in his absence or at his request. 5.3. Secretary. The Secretary shall conduct all official correspondence pertaining to the proper preparation and forwarding of all reports required by the Association by any federal, state or local licensing agencies and/or other appropriate organization or Association to which reports are required. They shall notify the members of the Board of Directors of all meetings and shall notify the members as special and annual meetings, as required by Article Four. They shall keep a true record of all meetings of the Board of Directors and of the Association and have the custody of the books and papers of the Association except the Treasurer's books of account. All applications of membership in the Association shall be made to the Secretary. They shall be responsible for the collection of all fees and dues and shall remit the same to the Treasurer, taking his proper receipt thereof.

5.4. Treasurer. The Treasurer shall have charge of all funds of the Association and place the same in such bank or banks as may be approved by the Board of Directors. Such money shall only be withdrawn by check and signed by two of the following: Treasurer, President, Vice-President, and money shall be withdrawn only for the payment of such bills as shall have been approved by the Board of Directors. The Treasurer shall keep an accurate account of all his/her transactions and render a detailed report with vouchers at any meeting of the Board of Directors when requested and an annual report to the organization at its annual meeting. 5.5. The Board of Directors may authorize any officer or agent of the Association to enter into a contract or execute and deliver any instrument in the name of and on behalf of the Association. This authority may be limited to a specific contract or instrument or it may extend to any number and type of possible contracts and instruments. The Board of Directors shall have control of the assets of the Association. 5.6. As long as the Association is in existence, and except with the prior approval from the Board of Directors of the members, no member, director, officer or committee member of the Association shall: 5.6.1. Do any act in violation of the bylaws or binding obligation of the Association; 5.6.2. Do any act with the intention of harming the Association or any of its operations; 5.6.3. Do any act that would make it impossible or unnecessarily difficult to carry on the Intended or ordinary business of the Association; 5.6.4. Receive an improper personal benefit from the operation of the Association; 5.6.5. Wrongfully transfer or dispose of Association property, including intangible property Such as goodwill; 5.6.6. Use the name of the Association (or any substantially similar name) or any trademark or trade name adopted by the Association, except on behalf of the Association in the ordinary course of the Association's business; 5.6.7. Disclose any of the Association business practices, trade secrets or any other information not generally known to the business community to any person not authorized to receive it.

ARTICLE SIX - Suspension or Expulsion 6.1. Any officer may be removed by a two-thirds vote of the members present at any special meeting called for this purpose. No vote on suspension, or removal, may be taken unless at least five (5) days' notice in writing shall have been given to the officer of the reasons for his/her removal and of the time and place of the special meeting at which such ballot on his removal is to be taken. At such special meeting the officer shall be given a full hearing. 6.2. Any member/guardian may be suspended or expelled from the Association for any cause deemed sufficient by the Board of Directors. Misconduct of any member/guardian will be given one verbal warning from a director or committee member. For a second offence the member/guardian will face suspension or expulsion depending on the severity of the case. 6.3. Charges against any officer or member may be referred by any member in good standing. They shall be in writing clearly stating the facts relied upon and accompanied by all affidavits or exhibits which are to be used in their support. Such charges shall be filed with the secretary, who will immediately notify the President. The President will call a meeting of the Board of Directors to hear the charges. The Secretary will give notice of the meeting to each member of the Board of Directors and to the accuser and to the accused, which notice shall be in writing and will include a true copy of the charges and of the supporting affidavits and exhibits. 6.4. Any member suspended or expelled by the Board of Directors may appeal the full membership of the Association. Such appeal shall be made in writing to the Secretary, who will notify the President. The President will call a special meeting of the Association for the purpose of acting on the appeal. The Secretary shall give notice in writing to all members of the Association in good standing stating the date, time, place and reason for such special meeting. At the meeting of the full Association, the Secretary will read the original charges, the supporting affidavits, and will read or display the accompanying exhibits, and will read the minutes of the special meeting of the Board of Directors at which the charges were heard and action taken. A full hearing will

be given to the accuser and the accused. A vote will be taken of the members in good standing present and a two-thirds vote shall be required to reverse the action of the Board of Directors.

ARTICLE SEVEN - Indemnification 7.1. For the purpose of this article, an agent includes one who is or was serving at the request of the Association. The Association shall indemnify, defend and hold harmless a director, officer, committee member, representative, volunteer, employee or agent (herein collectively referred to as the "Agent") of the Association against any and all claims and losses incurred on connection with or in any manner whatsoever including reasonable attorneys' fees and court costs, who was, is, or may be named a defendant or respondent in any legal proceeding(s) which result from the Agent's actions or omissions within the scope of their official capacity performed on behalf of the Association. -However, the Association shall indemnify a party only if the Agent's conduct was determined by the Association's board of directors to be in the Association's best interest(s) and no such indemnification will be applicable in to extent of any Agent's illegal action(s), gross negligence or willful misconduct.

7.2 In the event of criminal proceeding(s), the Association shall indemnify, defend, and hold harmless an Agent only in the event the Agent is found by a court of competent jurisdiction to have had no reasonable cause to believe that their conduct was negligent or unlawful. No such indemnification will be applicable to the extent of an Agent illegal action(s), gross negligence or willful misconduct. Further, the Association shall not indemnify a person who is found liable based on improperly receiving a personal benefit. A person is conclusively considered to have been found liable in relation to any claim, issue or matter if the person has been adjudged liable by a court of competent jurisdiction.

ARTICLE EIGHT - Amendment 8.1. The bylaws may be altered, amended, or repealed and new bylaws may be adopted by the Board of Directors or by the membership. The notice of any meeting at which the bylaws are adopted shall include the text of the proposed bylaw provisions as well as the text of any existing provisions proposed to be altered, amended or repealed.

ARTICLE NINE - Use of Funds 9.1. No part of any net earnings of the Association shall inure to the benefit of or be distributable to its members, trustees, officers or any private persons, except that the association may be authorized and empowered to pay reasonable compensation for services rendered and to make payments and distributions in furtherance of the purposes set forth in Article II hereof. No substantial part of the activities of the Association shall be the carrying on of propaganda, or otherwise attempting to influence legislation, and NO LIMITS JUNIOR RODEO ASSOCIATION shall not carry on any other activities not permitted to be carried on.

ARTICLE TEN - Miscellaneous 10.1. The bylaws shall be constructed in accordance with the laws of the State of Texas. All references in the bylaws to statutes, regulations, or other sources of legal authority shall refer to the authorities cited, or their successors as they may be amended from time to time. 10.2. The bylaws shall be binding upon and inure to the benefit of the directors, officers, committee members, employees and agents of the Association and their respective heirs, executors, administrators, legal representatives, successors and assigns except as otherwise provided in the bylaws. 10.3. If the NLJRA rulebook has a set of circumstances that are not specifically covered, we will refer back to the AJRA rulebook.

ARTICLE ELEVEN - Dissolution 11.1. Upon dissolution of NO LIMITS JUNIOR RODEO ASSOCIATION, the Board of Directors shall, after paying or making provision for the payment of all the liabilities of the association, dispose of all assets of NO LIMITS JUNIOR RODEO ASSOCIATION, in such manner, or to such organization or organizations organized and operated exclusively for charitable, educational, religious or scientific purposes and shall at the time qualify as an exempt organization or organizations under Section 501 (C) (3) or Section 50e1 (c) (4) of the Internal Revenue Code of 1954 (or the corresponding provisions of any future U.S. Internal Revenue Law), as the Governing Body shall determine.

ARTICLE TWELVE - Event director/child participating conflict. In any circumstance where there is an incident that requires an event director, arena director, and/or a member of the Board of Directors and that person has a child competing in the event & age group that the rule or issue arises in, then that person shall be omitted from the discussion and/or decision. The call will be assigned to a director/officer that does not have a conflict of interest. (ie. arena director, or other Board Member)

GENERAL RULES -OF- NO LIMITS JUNIOR RODEO ASSOCIATION

FOUNDATIONS OF THE NLJRA

The NLJRA is founded upon Christian principles and it is expected that each individual member will exhibit characteristics in keeping with this foundation. It is also suggested that each approved rodeo begin each performance with a prayer and National Anthem to further exhibit the principles of the NLJRA.

BUSINESS YEAR

The official year for all business and point award system, shall be from January 1st through December 31st.

NONPROFIT ORGANIZATION

The NLJRA shall be a nonprofit organization in that no individual member shall receive any returns from it. Should the Association be dissolved at any time, all funds of the Association, after payment of debts, shall be given to some recognized charity as directed by the Board of Directors and no member would share in such funds. NLJRA is exempt from Federal income tax under Section 501- (c) (3) of the Internal Revenue Code of 1954 (or the corresponding provision of any future U.S. Internal Revenue Law).

OFFICERS/ BOARD OF DIRECTORS

1. The officers of the NLJRA shall be as follows: President, Vice-President, Treasury, Secretary and Co-Secretary. The President and Vice-President shall volunteer. Family members/spouses are not to serve as officers at the same time.

2. The President and Treasure shall have the usual duties of these officers with the exception of duties usually held by the President that is delegated to the Secretary.
3. The Secretary, Rodeo Secretary, Treasury shall:
 - A. Conduct all official correspondence; keep all records, books, documents and papers relating to NLJRA.
 - B. He/she shall also keep account of all money received by him/her and shall deposit in the designated depository in NLJRA account. He/she shall not pay out nor disperse any of the funds of the Association except by check or electronic check (debit card).
 - C. His/her records shall be open to all members at all times and be audited by an official at any time as directed by the Board of Directors.
 - D. A detailed financial report of the condition of the Association shall be presented to the Board at least two times each year.
 - E. He/she shall also administer the point award system and any and all other awards that might be given through the Association.
 - F. The NLJRA Secretary-Treasury will be responsible for acting as rodeo secretary or hiring suitable stand in.
4. There shall be a President, Vice-President, Treasurer, Secretary, Co-Secretary and Directors for each event listed. The events are: calf breakaway, ribbon roping, calf touch, double mugging roping, tie-down roping, steer breakaway, steer stop, team roping, dummy roping, steer wrestling, chute dogging, barrel race, pole bending, goat flanking/tying, lead-line and parent and dally team roping.
5. The legislative or rule-making powers of the NLJRA shall be held by The Board of Directors and Officers (minimum of 5 total). It shall have general supervision over the business and affairs of the Association; with the power to make, adopt or amend the bylaws as hereinafter specified. It may make all rules which it considers necessary to carry out the purpose of this organization and any contracts incidental thereto.
6. Officers will have 4 year terms and can be voted back in consecutively President and Secretary will be elected/voted on during even years and Vice President, Treasurer and Co-Secretary will be elected/voted on during odd years. Directors are re-elected yearly and can serve consecutively.
7. Officers and Directors shall serve without salary.
8. Officers and Directors may be removed at any time with just cause by a majority vote of the NLJRA committee.
9. Resignations of Officers and Directors must be presented to the committee and accepted by a majority vote before they become final.

DRESS CODE

1. All contestants must wear complete western attire: boots, jeans, long sleeve button down shirt, and hat/helmet.
2. Any contestant not in proper dress code will receive a no time. Jackets/Vests are allowed within reason and must be work in a matter that is still safe for the contestant and Must not obstruct or foul up any part of the run.
 - A. Shirt must be tucked in, sleeves buttoned at wrist and hats on at plane of the Arena.

FINES

1. Fines will be assessed by the Board of Directors. 1st offence: verbal by director or committee member. 2nd offence: Fine between \$200-\$1500. 3rd offence: disqualify rodeo and offender will be asked to leave premises and membership will be revoked.
2. Late Fees and Fines are to be paid by 8:45a.m., the day of the rodeo. Contestants will be turned out if fines and fees are not paid by cut off time.
3. If a parent tries to influence or interfere with a Judge or Official in any manner, the contestant will be automatically disqualified. This includes judges, timers, secretaries or officials.
3. Drinking of alcoholic beverages, drugs, marijuana, or any other type of intoxicant in the immediate arena area.
4. Rowdiness or quarreling in the actual domain of the arena.
5. Mistreatment of any and all stock.
6. Refusing to contest on an animal drawn for him/her.
7. Cheating or attempting to cheat. Example - tampering with barrier, etc.
8. Misconduct Contestants or parent/parents/guardians of any contestant including complaints by parent or parents to the Officials of any NLJRA approved rodeo.
9. Should any contestant fail to meet any financial obligations of a member rodeo, the facts shall be reported to the Secretary-Manager of the Association, and the contestant shall be barred from participation in any member rodeo until obligations are met.
10. Failure of member to pay hotel bills or any other bills that might be incurred in the town where and on the dates of an approved NLJRA rodeo is being conducted.
11. Return Check/NSF fee will be \$35 per return.
12. All Fines, Fees and Disqualifications are determined per Event Director/Arena Director and Judge.

MEMBERSHIP, ENTRIES, AND DUES

1. Membership in the NLJRA is open to any boy or girl in the United States, Canada or Mexico who is nineteen years of age or under and has never been married or annulled. Each prospective member must furnish the following:
 - A NLJRA application/minors release
 - A copy of applicant's birth certificate (member and non-members shall compete as gender of original birth certificate.)
 - Pay a membership fee
 - Pay an Office charge of \$15 Per Contestant/Per Day
 - W-9 form
2. A membership application will be provided by NLJRA to any prospective member who desires one.
3. The membership for boys and girls shall be \$100.00 for 1st child, \$75.00 for 2nd child, \$50.00 for the 3rd child's membership and free for each additional child.
4. A \$15 Office Charge is due at time of entry for each Contestant, Per Day.
5. The application, birth certificate, and membership fee must be turned in before membership is established. A family is not to participate until all requirements are fulfilled.
6. Last year members must be in good standing to re-apply for membership. Members with previous conduct problems and members owing money for previous rodeos will not be allowed to apply for membership at the discretion of the Committee and Board of Directors.

7. Entry fees **will not** be "REFUNDED" unless a doctor and/or vet release is sent to the Secretary on Wednesday prior to the rodeo. Emergency doctor and/or vet releases that come up after Wednesday of the rodeo week must be sent to the Secretary following the prior rodeo(s), in order for the rodeo to count, but fees **will not** be refunded. Only 2 Doctor and/or Vet releases are allotted per season. Non-Members will not get their fees back.
If fees **are** refunded, that rodeo will not count as a qualified rodeo.
8. All entries will be drawn.
9. Checks must be deposited within 90-Days of the issue date printed on the check.
10. Non-members are to comply with the same rules and deadlines that the association sets for NLJRA members. Non-members are not eligible for finals or weekend awards, ONLY day money.

PAY-OUT OF PRIZE MONEY

1. All entry fees in each event will be paid back in prize money as follows:
 - 1 to 4 entries - 1 place 100%
 - 5 to 8 entries - 2 places 60%/40%
 - 9 to 12 entries - 3 places 50%/30%/20%
 - 13 to 16 entries - 4 places 40%/30%/20%/10%
 - 17 to 20 entries - 5 places 30%/25%/20%/15%/10%
 - Over 21 entries - 6 places 29%/24%/19%/14%/9%/5%
 ***Payout is calculated by stock charge being deducted first and 80% of what is left will be paid out to contestant.
2. If not enough contestants qualify for the number of places to be paid in any event, the places shall be recalculated according to percent.
3. Entry and Stock Fees can be found on the entry form.

NLJRA POINT AWARD SYSTEM

1. Year-end standings and championship points will be determined by counting all points accumulated during the scheduled rodeos plus points earned at the Finals.
2. The year-end all-around in all age groups will be given on the most points accumulated in all events. The method to figure the all-around for the finals and individual rodeos shall be the same for each age group in using the total number of points accumulated for all events that the member competes in.
3. The individual all-around at all rodeos shall be based on equal points and equal number of events.
 - A. Weekend Awards see 7B.
4. All rodeos, except the Finals, will be one go-round with one or more contestants to make an event.
5. Standings will be kept on a point system for ALL age groups.
6. The ten-point system will be used to determine event and all-around winners for year-end and finals awards.
7. The point system will be based on a straight 10-point basis in all events and including the all-around in each age division; ten points will be awarded to first place and descending down to one point for tenth place, including the first round and the second round of the Finals Rodeo. The Short-Go-Round at the

Finals will be a ten (10) point round and the average will be ten (10) points.

- A. In each event, regardless of number of entries, 10 points will be awarded; 1st place 10 pts, 2nd place 9pts, and etc., descending down to one point for tenth place. There will be a maximum of 10 points.
- B. In case of a tie for weekend high point, all around and year-end standings, ties will be decided first by accumulation of money won for the entire weekend/year including the finals for that event, and second a flip of the coin.

AGE GROUPS OF THE NLJRA

| | |
|---|----------------------------|
| Super Course Leadline (open to skill level) | 10 Through 12 Years of Age |
| 6 Years and Under | 13 Through 15 Years of Age |
| 7 Through 9 Years of Age | 16 Through 19 Years of Age |

AGE

1. Ages are determined as of September 1st of the Current Rodeo Season
2. A contestant may move up one (1) age group to compete in all events offered in that age group; however, they cannot participate in any competition event of the younger age group if they choose to move up, and they must stay in the older age group all year, in all events.

AWARDS

The following awards shall be made each year on the basis of the largest number of points in each event regardless of age or participation of finals and the combination of 2 or more events for the Year-End All-Around Champions:

- | | |
|---|-----------------------------|
| a. Champion Chute Dogger | h. Champion Breakaway Roper |
| b. Champion Steer Wrestler | i. Champion Ribbon Roper |
| c. Champion Steer Breakaway | j. Champion Calf Touch |
| d. Champion Steer Stop | k. Champion Double Muzzer |
| e. Champion Team Roper (10-12 with a Parent) | l. Champion Tie Down Roper |
| f. Champion Header Team Roper (13-15,16-19) | m. Champion Barrel Racer |
| g. Champion Heeler Team Roper (13-15,16-19) | n. Champion Pole Bender |
| | o. Champion Goat Tyer |
| | p. Champion Goat Flanking |
| | q. Champion Dummy Roper |

1. Champions will be declared in each event in all age groups and saddles and/or buckles will be awarded, or other awards as designated by the Board.
2. Leadline will receive participation awards only.
3. Non-Members do not receive any awards due to points never being kept for them during the season.
4. No saddles will be awarded in any event unless at least four (4) contestants qualify to compete at the finals.
5. Any event that does not have at least 4 competitors entered at the finals, that event will not have the

same amount of added money provided to all other events that have 4 or more competitors.

6. In addition, if there are not four (4) qualified contestants in order for a saddle to be awarded by the NLJRA, and a sponsor can be found to supply the saddle (responsibility of which would be of the contestants) then a saddle can be awarded.
7. All Short Round Average winners will receive buckles and/or cash award of unstated amount at this time.
8. The decision to award Finals Average buckles will be relative to the NLJRA's year-end financial position. This decision is in accordance with precedence established over the year by the NLJRA Board of Directors

RULES PERTAINING TO NLJRA FINALS

1. In order to be eligible to compete in the finals, each member must compete in at least six (6) of the eight (8) rodeos in each event. Finals do not count as one of your six (6) rodeos.
2. Finals will have a separate entry packet online, www.nolimitsjra.com.
3. Finals are open to members only.
4. Each family is responsible for selling \$500.00 worth in raffle tickets or provide a \$500.00 sponsorship. This amount is DUE BACK to the NLJRA by the 1st Rodeo of the Spring Season and must work at least 6 rodeos during the season or must pay a \$500.00 OPT OUT of Working Fee.
5. We ask that all contestants must be present at the Finals Banquet to receive awards. Any exceptions must be turned into the Secretary, approved by the President, prior to banquet.
6. NLJRA finals will consist of two go-rounds and a short round.
7. Points will be awarded in the first round, second round, Short Round and the average. All Rounds and Average will be based on a (10) point system.
8. The Finals will be ran as follows:
 - 1st Round - Friday @ 9:00am
 - 2nd Round - Saturday @ 9:00am
 - Short Round - Saturday Night @ 7:00pm.
 - Awards Banquet – Sunday @10:00am
9. Finals Dress code for contestants will consist of complete western attire: boots, jeans, long sleeve button down shirts, and hat. (see dress code pg 9) NO EXCEPTIONS.
10. Non-Members are not allowed to enter or compete at finals for day money.

GENERAL ROPING EVENT RULES

1. Animal Abuse: Any contestant who abuses the livestock will be disqualified and will receive a “No Time” and \$100 fine. There will be no abuse to any animal on the premises. There will also be a disqualification and \$100 fine for any correcting of horses in the arena, such as: excessive backing or jerking at any time during the run or in arena.
2. Barrier: A 10 second penalty will be assessed for breaking the barrier. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess a ten-second fine. Otherwise, this will not be considered a broken barrier.
 - a. Barrier Length: Barrier lengths may change at select rodeos.
 - b. Barrier Foul: If, in the opinion of the Judge and/or Roping/Arena Directors, a contestant is fouled by the Barrier (neck rope or strap) the contestant shall be entitled to Re-run on his original stock, provided the contestant declares Himself by pulling up immediately.
3. Time Limit & Timers: There will be a 60 second time limit in all roping events. There is also a 60 second time “Box Limit”. Once 60 seconds has been called, contestant must find another mount or choose to forfeit their run. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated on the same stock, by the Judges, Roping and the Arena Directors, plus any barrier penalties. If barrier penalties, then lap and tap start.
4. Parent Assist: Parents are allowed in the box, but cannot hold horse back in any manner to assist with the run.
5. If Roper’s name is called 3 times, their cattle will be turn out resulting in a “NO TIME”.
6. If Roper ropes out of turn (drawn position) it will result in a “NO TIME”.
7. Closed Gate: If there is a closed gate rule in effect, and a contestant’s animal (calf or steer) escapes the arena for whatever reason, the judge will call time, and the contestant will get that animal brought back “lap and tap”. The roper will combine this time with the time that was stopped when the animal left the arena. If the contestant broke the barrier prior to the animal escaping, the barrier penalty will remain added on the time. **If in the calf roping events, the calf enters the header’s box, he will be considered out of the arena.
8. Two Loops: Ropers may not carry two loops.
9. Contestants may choose anyone to push his/her calf.
10. If contestant ropes the animal before barrier neck rope comes off, it will be considered a “No Time”.
11. Contestant will start from behind a barrier. The calf/steer belongs to a roper after he/she calls for it regardless of what happens, except in cases of mechanical failure or if the animal gets out of the arena.
12. Roping an animal without turning loose of the loop will not be considered a catch.
13. Any livestock that ducks back, stops, etc., will be permanently removed from the draw/shoot run. Reruns will be at the judge’s discretion.
14. All roping stock should be healthy and fit. If the judge deems any roping livestock to be either sick, or unfit due to illness, the Judge and Roping/Arena Directors have the right to cull that animal and give the contestant a rerun. **JUDGES CALLS ARE FINAL.**
15. Any misconduct from contestant or parent will result in a disqualification by Judge/Roping/Arena Directors and resulting in a \$100 fine.
16. Contestants are required to follow their steer/calf out and exit the back of the arena.

17. No rattling of chute. A timed event contestant may not have someone rattle the chute for him. This applies in both the performance and the slack. The contestant and/or person rattling the chute can be disqualified at the discretion of the roping director. Contestant will be disqualified if he attempts in any way to tamper with stock or chute.
18. No rerun will be given due to faulty or broken equipment furnished by contestant.
19. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

CALF BREAKAWAY:

1. The loop must go over the calf's head (passing over the ears and poll). This motion cannot be reversed (waived off of the calf's head). Rope may draw up any place on the animal past the calf's ears. The horse cannot be in or on the rope when string breaks from saddle horn.
2. The time will stop when the string breaks from the saddle horn.
3. The end of the rope must be tied with string to the saddle horn. String will be supplied by the NLJR.
4. A rag/handkerchief of contrasting color must be tied or attached to the end of rope to the saddle horn.
5. Contestant must stay mounted until the calf breaks string.
6. Calf must break string with no assistance from the roper. String must break and not come off the top of saddle horn.
7. BACK GATE IS OPEN, except for the 7-9 and the 10-12 age divisions.
8. The Bell Collar Catch rule will be in effect for the 13-15 and 16-19 age divisions.

DISQUALIFICATION AND "NO-TIME":

1. If roper fails to rope calf.
2. If roper breaks string with his/her hand or if string comes off horn and is not "broken".
3. If contestant is not mounted when calf breaks string.
4. Lost or broken rope.
5. If rag/handkerchief is not attached as required.
6. If not a Bell Collar Catch in required age groups.

CALF TOUCH:

1. CATCH AS CATCH CAN with rope from horse, but rope must hold calf until roper has his hands on the calf.
2. Rope must be tied hard and fast, with HORN KNOT to the saddle horn.
3. Contestant must rope calf, dismount, go down rope and touch the calf with their left or right hand. The opposite hand must also have a hold of the catch rope at the same time, if not, the contestant will receive no flag until such is done.
4. Calf does not have to be on his feet when touched.
5. A NECK ROPE IS REQUIRED, and placement up close to throatlatch. Any contestant not using a neck rope will receive a no time.
6. The gate will be CLOSED.
7. Contestants will have a sixty (60) second time limit.

DISQUALIFICATION AND "NO-TIME":

1. If contestant didn't make contact with his calf.

2. NO NECK ROPE OR HORN KNOT USED.
3. Intentional dragging or touching rope or string after the flag is dropped and \$100 fine.

RIBBON ROPING:

1. A neck rope must be used.
2. Catch as catch can. Any catch that holds the calf is legal.
3. Rope must be tied on using a HORN KNOT.
4. Rope must hold calf while or until wither Mucker or Roper is in contact with the calf. Then Runner would be able to grab ribbon.
5. Ribbon – flagging tape shall be approximately ½ inch in width and 12 inches long. The ribbon itself must be fastened to the top of the tail. The Runner removes the ribbon and runs across the finish line in either direction for time. Ribbon must be removed by Runner. Any part/piece of the ribbon is legal.
6. Points and Payout will be awarded to Roper only.

RUNNER:

1. Runner can stand anywhere they choose in the arena.
2. Runner must cross finish line to get time.
3. Flag judge will flag time when Runner crosses finish line with ribbon, or piece of, in hand and give to judge or roper will receive a no time.
4. If ribbon comes off during run, Roper must STOP and DECLARE to Judge. Runner cannot pick up ribbon from ground, (unless is dropped after pulled from calf) that has fallen off calf.
5. 7-9 and 10-12 Boys and Girls age groups must have an adult mucker and roper must dismount and run their own ribbon.
6. 13-15 and 16-19 GIRLS can have an adult mucker or a boy mucker of the same age group, or older, mug their calf. Roper must dismount and run their own ribbon.
7. 13-15 and 16-19 BOYS must mug their own calf and have a girl of their same age group be their Runner.

DISQUALIFICATION AND “NO-TIME”:

1. If roper misses calf.
2. IF NO NECK ROPE OR HORN KNOT IS USED.
3. Intentional dragging or touching rope after the flag is dropped and \$100 fine.
4. If Runner cannot provide ribbon/piece to flag judge.

DOUBLE MUGGING:

1. It will be up to the roper to secure a mucker.
2. CATCH AS CATCH CAN with rope from the horse, roper must hold calf until mucker has his hands-on calf.
3. Rope must be tied hard and fast with a HORN KNOT to saddle horn.
4. After roping calf, roper will dismount, and can wait for mucker to throw calf by hand; mucker holds the foreleg and gives the foreleg to the roper. At this time, the mucker can assist in holding the calf down in a way that the calf is unable to get up. Roper must then cross and tie any three (3) of the calf's feet. Mucker cannot assist in the tie. If the calf gets up before time is called for, the procedure is repeated with the mucker throwing the calf and holding the foreleg and giving the foreleg to the roper.
5. A legal tie shall consist of one or two wraps and a half hitch. Any three legs must be tied together.

6. Tie must hold until passed on by the judge and roper must not touch calf after giving the finished signal until after the judge has completed his examination.
7. The field judge will pass on the tie, timing six (6) seconds from the time the roping horse takes his first steps forward after the roper has remounted and put slack in the rope. In the event a contestant's catch rope is off the calf after completion of the tie, the six (6) second time-period is to start when roper clears the calf.
8. Rope will not be removed from calf and rope must remain slack until field judge has passed on the tie.
9. A NECK ROPE IS REQUIRED. ANY CONTESTANT NOT USING A NECK ROPE WILL RECEIVE A "NO TIME".
10. The gate will be CLOSED.

MUGGER:

1. If calf is down when mugger reaches it, it must be cleared to the satisfaction of the judge and be thrown by hand.
2. If mugger's hand is on calf when calf falls, calf is considered thrown by hand.
3. Mugger must step away from calf when time is called.
4. Mugger may remove rope from calf (before roper has finished the tie) if necessary, for safety reasons. This will not disqualify the run, however after roper has signaled for time the rope may not be removed until judge has expired the six (6) second tie rule.

DISQUALIFICATION AND "NO-TIME":

1. If tie comes loose or calf gets up before the time is ruled fair.
2. If the tie is ruled illegal.
3. NO NECK ROPE OR HORN KNOT USED.
4. If any animal/livestock abuse has occurred.
5. If contestant or mugger touches rope and/or tie string after time has been called, contestant will receive a "No Time" and \$100 fine.

TIE DOWN:

1. CATCH AS CATCH CAN with rope from horse, but rope must hold calf until roper has his hands on the calf.
2. Contestant must receive no assistance of any kind from outside.
3. Rope must be tied hard and fast, with HORN KNOT to saddle horn.
4. After roping calf, roper must dismount, go down rope and throw calf by hand and cross and tie any three (3) of calf's feet.
5. A legal tie shall consist of one or two wraps and a half hitch. Any three legs must be tied together.
6. If calf is down when roper reaches it, calf must be cleared to the satisfaction of the judge and be thrown by hand, nosed or legged. The only exception being in the 10-12 boys, who will be assessed a ten (10) second penalty if they do not get the calf up before tying it.
7. If roper's hand is on the calf when the calf falls, the calf is considered thrown by hand.
8. Tie must hold until passed on by the judge and until after the judge has completed his examination. Roper CAN NOT touch rope or tie string after giving the finished signal or declares time. Contestant will receive a "NO Time".
9. The field judge will pass on the tie, timing six (6) seconds from the time the roping horse takes his first step forward after the roper has remounted and put slack in the rope. In the event a contestant's catch rope is off the calf after completion of the tie, the six (6) second time-period is to start when roper clears calf.
10. Rope will not be removed from calf, and rope must remain slack until judge has passed on the tie.

11. BACK GATE IS OPEN, *except for the 10-12 age group.*

DISQUALIFICATION AND "NO-TIME":

1. If tie comes loose or calf gets up before the time is ruled fair.
2. If the tie is ruled illegal.
3. NO NECK ROPE OR HORN KNOT USED.
4. Intentional dragging or touching rope or string after the flag is dropped and \$100 fine.

STEER BREAKAWAY:

1. ROPER START. Roper will come out of the header box and will start from behind a barrier.
2. BARRIER. There will be a 10-second penalty assessed for breaking the barrier.
3. There will be only 3 legal head catches: A. Slick horns B. Half a head, includes one horn and nose C. Around the neck (No penalties for half a head or around the neck)
4. The end of the rope must be tied with string to the saddle horn. String will be supplied by the NLJRA.
5. A rag/handkerchief of contrasting color must be added to the rope at the rope's point of attachment to the saddle horn.
6. Rope must be thrown by the contestant and the steer must break string with no assistance from the roper. The string must break from the horn and not come off the top of horn.
7. If rope should dally around the horn, the contestant may ride forward, un-dally the rope and then stop their horse to allow the steer to break the rope away for saddle horn.
8. Gate will be CLOSED for the 7-9 and 10-12 age groups.

DISQUALIFICATION AND "NO-TIME":

1. If catch is any other than above listed LEGAL catches, then CATCH IS ILLEGAL (ex: figure eights)
2. If roper breaks string with his/her hand or if string comes off horn and is not "broken".
3. If contestant is not mounted when steer breaks string.
4. Lost or broken rope.
5. If rag/handkerchief is not attached as required.

STEER STOPPING:

1. ROPER START. Roper will come out of the header box and will start from behind a barrier.
2. BARRIER. There will be a 10-second penalty assessed for breaking the barrier.
3. LEGAL CATCHES. The three legal team roping head catches will be allowed in this event: a. slick horns. b. half-head, or c. around the neck.
4. TIME STOP. a. Time stopped, with dropping of flag, when steer and horse are facing one another on a tight rope and horse's front feet are on the ground. b. Steer must be standing on all four feet when time is stopped
5. NUMBER OF LOOPS. Only one loop allowed in this event.
6. DALLY ONLY. Ropes can't be tied on hard and fast to saddle horn. This is dally only event
7. Gate Closed. Gate will remain closed for the age groups 10-12 boys and 10-12 girls age group.

DISQUALIFICATION AND "NO-TIME":

1. If catch is any other than above listed LEGAL catches, then CATCH IS ILLEGAL (ex: figure eights)
2. If roper doesn't get a dally and has their steer stopped and facing their horse.
3. Lost or broken rope.

TEAM ROPING:

1. ROPER START. Roper will come out of the header/heeler box and will start from behind a barrier.
2. BARRIER. There will be a 10-second penalty assessed for breaking the barrier.
3. LEGAL CATCHES. The three legal team roping head catches will be allowed in this event: a. slick horns. b. half-head, or c. around the neck.
4. If the Header ropes a front foot or feet, it will be considered a foul catch, and will result in an automatic "No Time".
5. Contestants may enter twice. IF a contestant chooses to enter twice on the same end, both set of points will count for the Event Standings and All Around. Contestant may enter as: twice heading (must swap partners), twice heeling (must swap partners) or once heading and once heeling. Contestant may enter up and back or with a different partner.
6. **10-12 Dally Team Roping** will be responsible for securing an adult partner that is not a contestant to rope with. Tied on hard and fast is not allowed.
7. Each contestant will be allowed to carry one rope. Each team is allowed two loops.
8. A roper must dally at both ends.
9. Time will be taken when steer is roped, both horses facing steer, with ropes dallied and tight, both ropers mounted, with both horses' front feet on ground. *(For all age groups.)*
10. Steer must not be handled roughly, including jerking them down, at any time. Ropers may be disqualified and fined a \$100, if in the opinion of the Judge and/or Roping Directors, they have done so intentionally.
11. Broken rope or dropped rope will be considered a no time.
12. If the heeler ropes a front foot or feet, this is a foul catch. Neither contestant may remove the front foot or feet from the loop by hand. However, should the front foot or feet come out of their loop by the time the field judge drops his flag, time will be counted.

DISQUALIFICATION AND "NO-TIME":

1. If catch is any other than above listed LEGAL catches, then CATCH IS ILLEGAL (ex: figure eights or front leg)
2. If loop crosses itself in a heel catch, IT IS LEGAL.
3. The direction of the steer's body must be changed before the heel loop can be thrown. However, if the steer stops, it must only be moving forward for the heel loop to be legal. Any heel loop thrown before the completion of the initial switch will be considered a crossfire and no time will be recorded.

PENALTIES:

1. One hind foot catch receives a five (5) second penalty.

CHUTE DOGGING:

1. TIME START. Time will start when the steer breaks the plane of the time/thrown line.
2. ELIGIBLE TO TOUCH HORNS. Contestant cannot touch animals' horns until the animal has broken the plane of the time/thrown line. If a contestant touches either horn before the time start, a 10-second penalty will be assessed (at the discretion of the judges.)
3. ELIGIBLE TO BE THROWN. The steer must cross the plane of the time/thrown line before being thrown.
4. DESIGNATED HELPER. A designated helper will assist in starting the steer, but they may not cross the time/thrown line. No other contestants in the arena.

5. TIME STOP. Steer will be considered thrown down only when it is lying flat on its side or on its back with all four feet and head straight. a. Contestants must have contact with the steer for the time to stop. b. Contestant will have sixty (60) second time limit
6. HORNS. Steer's horns must be tipped.
7. CHANGE OF DIRECTION BEFORE THROW. Steer must change directions before being thrown. Dogger cannot step in front of the steer.
8. HAND POSITION UNTIL ANIMAL CROSSES SCORE LINE. Dogger must keep hands in front of or behind the shoulder until steer's nose crosses the score line.
9. FORWARD MOTION OF ANIMAL. Dogger must allow steer to maintain forward motion to score line.

STEER WRESTLING:

1. This event will have a closed gate.
2. This event is open to boys only.
3. Contestant must furnish own hazer and horse.
4. Hazer must be in same age group, or an adult to assist contestant. Hazer must not render any assistance to contestant while contestant is working with steer.
5. Contestant is considered working with steer when steer leaves the box.
6. Steer must be caught from horse.
7. If contestant jumps at steer, he accepts him as sound.
8. If steer gets loose, dogger may take no more than one step to catch steer.
9. After catching steer, contestant must bring it to a stop or change its direction and twist it down.
10. If steer is accidentally knocked down or thrown down before being brought to a stop, or is thrown by contestant putting animal's horns into the ground, it must be let up to all four feet and then thrown.
11. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
12. Contestant must have hand on steer when flagged.
13. Hazer will be allowed to catch dogger's horse.
14. Dogger is entitled only one jump in the sixty (60) second time limit. A jump will be considered to have taken place if the steer wrestler has dismounted his horse.
15. Contestant is required to turn steer's head so that he can get up.
16. A steer falling in the opposite direction the contestant is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
17. Time is stopped when judge drops flag.

DISQUALIFICATION AND "NO-TIME":

1. Any violation of any rule by hazer will disqualify the contestant they are helping.
2. Hazer must not render any assistance to contestant while contestant is working with steer. Failure to observe this rule will receive no time.
3. If hazer bats steer, or contestant's horse, contestant will receive no time.
4. When the contestant calls for the steer, no further assistance can take place after that. No encouragement can take place by the assistant after the contestant calls for the steer. If the helper starts the horse or holds the horse in any way that affects the scoring process, contestant will receive a no time.

RERUNS:

1. A steer must be rerun before it is used by another contestant. Fresh steers may be added to the herd after they have been bulldogged from horseback and thrown down. It is the responsibility of the contestant to throw the cattle, at a time mutually agreed upon with the stock contractor.
2. In steer wrestling, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the contestant and hazer remain behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure, at judge's discretion.

DUMMY ROPING:

1. Parents are invited to watch, but not participate. Parents may help contestant build their loop ONLY.
2. Contest will consist of preliminary round with 3 chances to rope the dummy.
3. No line, in preliminary rounds unless needed by judge to reach the top contestants for point system and year end awards.
-Progressive after 3rd loop and a line will be marked and a Reach Contest will be used if needed.
4. The same dummy is to be used at every rodeo.
5. Hat rule is waived.

DISQUALIFICATION AND "NO-TIME":

1. If contestant steps over "roping line".

GENERAL SPEED EVENT RULES

1. Animal Abuse: Any contestant who abuses the livestock will be disqualified and will receive a "No Time" and \$100 fine. There will be no abuse to any animal on the premises. There will also be disqualification and \$100 fine for any correcting of horses in the arena, such as: excessive backing or jerking at any time during the run or in the arena.
2. Electric timer must be used at all NLJRA rodeos and a flag judge used as backup directly behind the eye.
3. In the event of a malfunction caused by an electric eye or any type of condition in the race events, flag will be used as the official time until the electric eye can again be used. If the flag time is not available, the contestant will receive another run.
4. Contestant positions must be drawn for each performance. Any contestant running out of the drawn order will receive a No Time.
5. In all race events the horse's nose must be flagged coming and going over the line.
6. Should, for any reason, the barrels or poles are to be put on the correct markers, or the flag judge not be in the correct place, things must be corrected to proper place and the section be rerun.
7. There will be a disqualification for not following the pattern. (See respective patterns.)
8. A contestant must not *intentionally* stop forward motion after crossing the timeline or a disqualification will result.
9. Ground must be raked by hand or tractor at least every 5 paid runs and before event starts, except at the NLJRA Finals.
10. Places in all racing events will be in hundredths measured by electronic time or flag.
11. Patterns must be centered with arena center gate, if arena allows.

12. Horse is not to be ridden by more than one contestant per age group.
13. No Velcro, seat restraints, safety harnesses of any kind will be allowed in any event.
14. All contestants will be disqualified if they have not entered the arena by the third call.
15. A gate will be added at the end of the alleyway. Panels will be added to lengthen alleyway if it is deemed that alley is too short for horse to come to a complete stop. Contestants must enter and exit the arena through one specified alleyway.
16. All judge's decisions are final. If there should be any discrepancies (i.e. rule infractions, judge's call, or any other incidents), the contestant/parent, must report to either the event director or arena director. **DO NOT GO TO THE JUDGE!** Any undo protests will be discussed between the director(s) and the judge after the rodeo is complete. Any Contestant arguing or protesting a judge's decision can be subject to disqualification for the remainder of that rodeo.
17. Any misconduct from contestant or parent will result in a disqualification by Judge/Directors and resulting in a \$100 fine.
18. Parent/Helper Assist: **7-9 & UP** Parents are allowed to walk with their child to the plane of the arena. They are not allowed to interfere with the forward motion of the rider. They are also not allowed to whip/swat horse in the ally.
-6-UNDER Parents are allowed to walk with their kids into the arena within reason and to help with horses if needed and must not to cross the eye at any time or a no time will be given. Parents please do your best to keep **FORWARD MOTION** when walking your kids in.

RERUNS:

1. No rerun will be given due to faulty or broken equipment furnished by contestant.
2. The battery digital clock will be the first backup time and digital hand-held watches to be second backup time. When both the digital clocks malfunction and no time was recorded from digital watches, contestant will be given a rerun at a time designated by the Judges and Arena Director, plus any penalties.
3. Contestants will carry any penalties with them if they are granted a rerun. If the barrel racing is moved, postponed or rerun for safety reasons due to ground conditions, reruns will be penalty free.

BARREL RACE RULES:

1. Contestant may start on either right or left barrel. When starting on the right barrel, there will be one right and two left turns around the barrels, and when starting from the left, there will be one left and two right turns around the barrels. (See pattern) Cloverleaf barrel patterns only.
2. The barrels must be at least 15 feet from the fence. And the starting and finishing line must be no less than 45 feet from the end of the arena.
3. The suggested distance is 90 feet between barrels one and two and 105 feet between barrels two and three. The third barrel is no less than 36 feet from the end of the arena. However, the distance should be set according to arena size.
 - a. Select rodeos will have a smaller or larger pattern. Notification will be end before said rodeo.
4. Starting line and all barrels must be marked permanently for the entire show. The manner in which it is usually done is by taking a rope of three (3) feet in length and tying several knots in one end. Dig a post hole of one to one-and-half (1-1/2) feet deep and place the rope inside the hole, knotted end down. Tamp down dirt around the rope and leave excess rope sticking above ground.
5. Barrels must not have tires or other obstructions on them and be fifty-five (55) gallon metal drums with both ends closed.
6. There will be a five (5) second penalty for each barrel knocked down, even if it bounces back upright.

7. Barrels are to be placed on the INSIDE of the barrel markers.

8. At no time should horses be allowed to work on the markers that are set for that particular rodeo. All committees are asked to keep the ground conditions as nearly the same for each performance and slack as possible.

POLE BENDING RULES:

1. The pole bending pattern is to be run around six poles. Each pole is to be twenty-one (21) feet apart and the first pole is to be twenty-one (21) feet from the starting line. A rope stake must be placed in the middle of the starting line of flag judge or timer to measure from starting line to first pole.
2. All poles must be marked permanently for the entire show. (See barrel race rule 4.)
3. A horse may start either to the right or left of the first pole, and run remainder of the pattern accordingly. (See pattern.)
4. Poles should be 5-6 feet tall. If the base is metal -- 12-18 inches in diameter, wood base -- 18-14 inches in diameter or rubber base 14 inches in diameter and 2 inches thick. All bases should be protected for safety, if not made of rubber.
5. There shall be a five (5) second penalty for each pole knocked down, even if the pole bounces back upright.
6. In case of a knocked down pole or poles, the pole stakes will determine the pole pattern.

GOAT TYING RULES:

1. It is suggested that the roping score line be used as the starting line where arena conditions permit. If it is not used, the starting line should be at least 15 yards from the chutes. Distance from the starting line to the goat should be about 100 feet. However, arena conditions will govern length.
2. Time will start when the contestant crosses the starting line and will stop when she signals the completion of the tie.
3. Goat will be turned loose by holder when contestant crosses the line for start time.
4. Should the horse cross the plane of the rope or goat or come in contact with the rope or goat, between flags, a ten second penalty will be assessed. If the goat should break away because of the fault of the horse, the contestant will receive a no time for that run.
5. The goat is to be tied to a stake with a rope 10 feet in length and made of cotton. Stake should be pounded completely into ground so that no part is visible. Contestant must ride mounted on a horse from starting line to goat, dismount from horse, throw goat by hand, cross and tie any three legs together with tie string of contestant's choice.
6. Age Groups 7-9 and 10-12 Boys goat tying must tie the goat with a pigging string. Boys must string a leg, apply minimum of 1 wrap, and a hooley.
7. The tie will be passed on by field judge and if it is not secure for six (6) seconds the contestant receives no time. If the contestant returns to tie after signaling completion and before six (6) seconds is up, she will receive no time. After signaling completion, contestant will step back at least three (3) feet from the goat and await the six (6) second time limit. After the six (6) second time limit has passed the JUDGE will remove the string from the goat.
8. If the goat is down when contestant reaches it, the goat must be cleared of the ground before tie is made.
9. If contestant's hand is on goat when goat falls, goat is considered thrown by hand.

10. For each age group, goat will be tied no more than 5 times before being changed; no-shows or turn outs will not be tied.
11. If re-run is given, it must be taken in same position drawn.
12. Judge's decision will be final.
13. Only one goat at a time will be staked in arena during the goat tying event.
14. Fresh goats should be tied at least three (3) times before start of rodeo, and be at present Friday night before the rodeo.
15. Goat pattern must be drug before event starts and as needed.
16. Goat must be tied with at least one wrap and hooley.

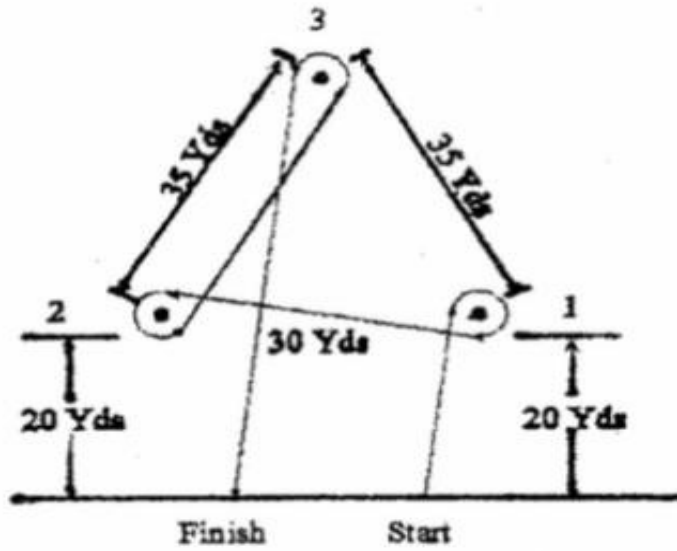
GOAT FLANKING :

1. Time will start when the contestant crosses the starting line (electric eye) and will stop when contestant flanks goat and goat is laid flat on his side.
2. Goat will be turned loose by holder when contestant first grabs the rope and is approaching goat.
3. Should the horse cross the plane of the rope or goat or come in contact with the rope or goat, between flags, a ten second penalty will be assessed. If the goat should break away because of the fault of the horse, the contestant will receive a no time for that run.
4. The goat is to be tied to a stake with a rope 10 feet in length and made of cotton. Stake should be pounded completely into ground so that no part is visible. Contestant must ride mounted on a horse from starting line to goat, dismount from horse, and throw goat by hand.
5. A "flank" is considered:
 6. a.) "thrown by hand" and goat laying on his side.
 7. b.) If starting flank and child falls and goat lands on his side, in child's lap. If a goat falls and contestant's hand is on goat, goat is considered thrown by hand
8. Age Group is 6 and Under Girls and Boys.
9. Judge's decision will be final.
10. Only one goat at a time will be staked in arena during the goat tying event.
11. If contestant runs/ties out of turn (drawn position) it will result in a no time.

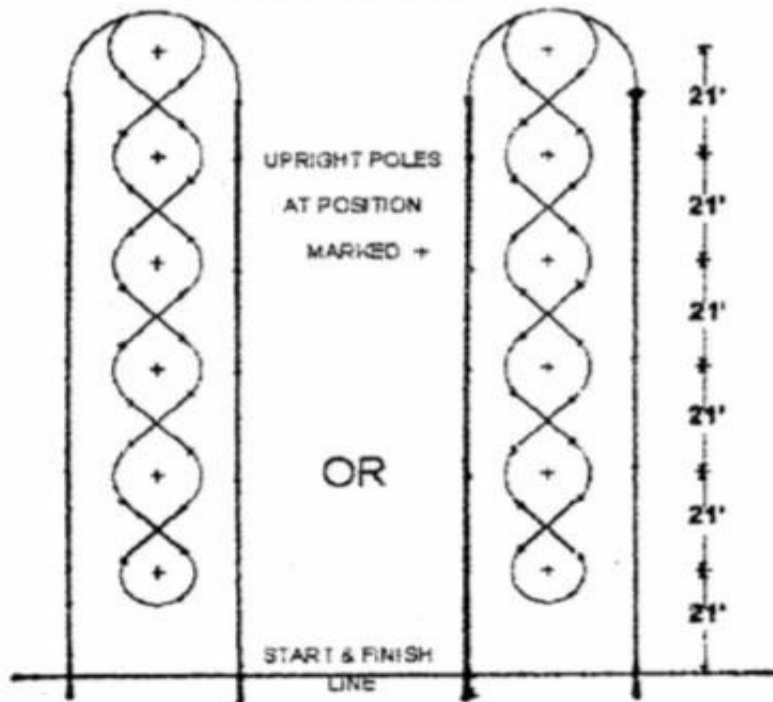
LEADLINE SUPER COURSE:

1. This event is for those children just starting to ride with ASSISTANCE. Person leading must lead or ride and lead along from another horse. Horses are not to be tied together and lead rope must be held in leader's hand.
2. If you enter the lead line, you cannot enter the 6 & Under events.
3. You must pay membership dues.
4. No money will be jackpotted. Entry Fees will be given back to the contestants in the form of participation prizes at each rodeo and a year-end participation award at the finals.
5. Entry fee of \$30.00 does apply per contestant.
6. Super Course will consist of a fluid pattern starting with a small barrel pattern, three (3) poles and ending with dismounted goat touch.
7. Next contestant will start when previous contestant begins poles.
8. Gate will be open.

CLOVERLEAF BARREL RACE



POLE BENDING



LJRA Emergency Plan

It is here by written that in the case of an Emergency at any Events put on by the No Limits Jr. Rodeo Association we as a committee will have a Basic MT on site at all rodeos to assess the contestant and make necessary plans of action as needed per incident.